

# sampling the join of streams

Raphaël Féraud : [raphael.feraud@orange-ftgroup.com](mailto:raphael.feraud@orange-ftgroup.com)

Fabrice Clérot : [fabrice.clerot@orange-ftgroup.com](mailto:fabrice.clerot@orange-ftgroup.com)

Pascal Gouzien : [pascal.gouzien@orange-ftgroup.com](mailto:pascal.gouzien@orange-ftgroup.com)



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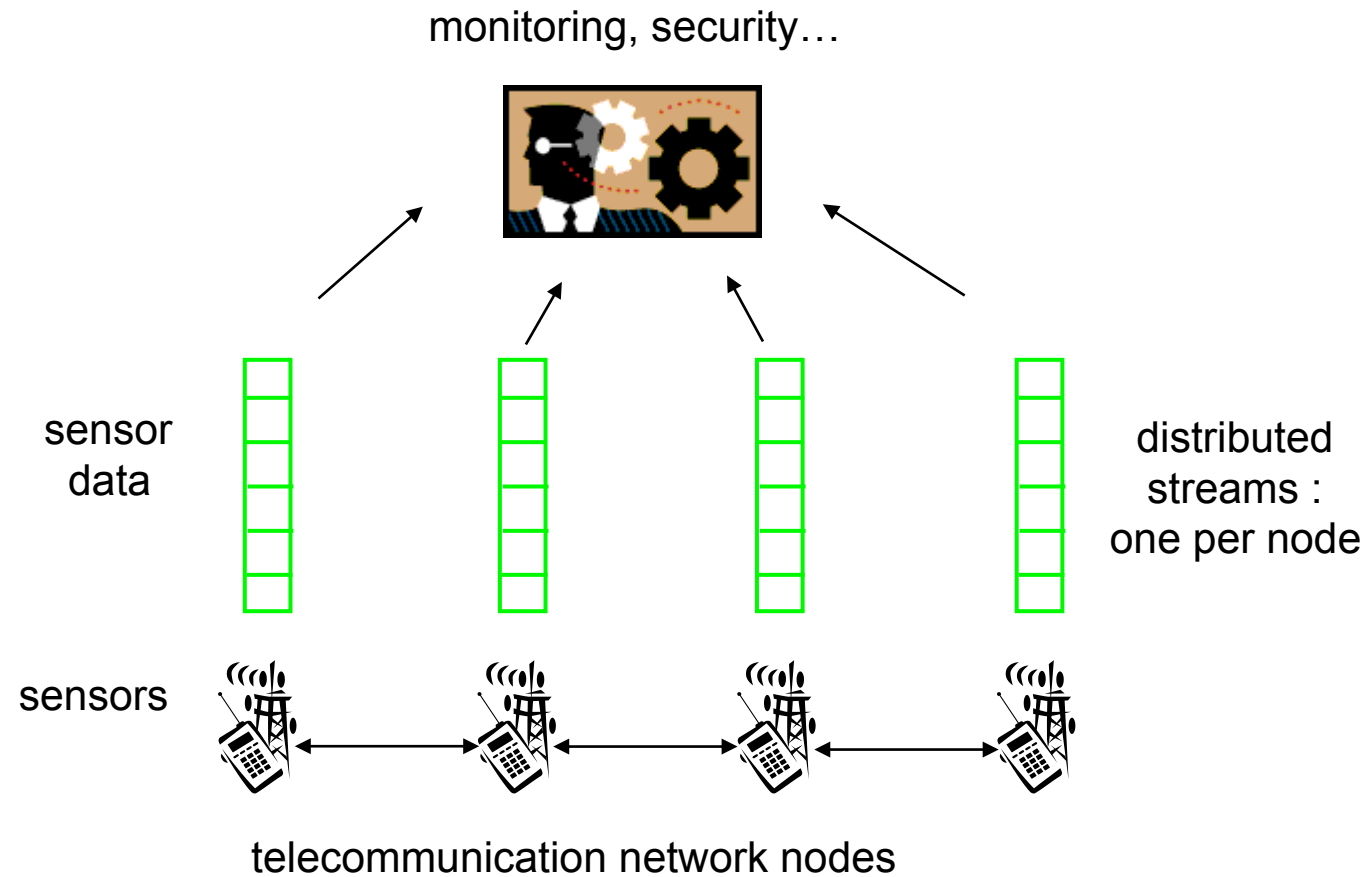


# outline

- **problem**
- four possible methods
- experiments & results
- conclusion

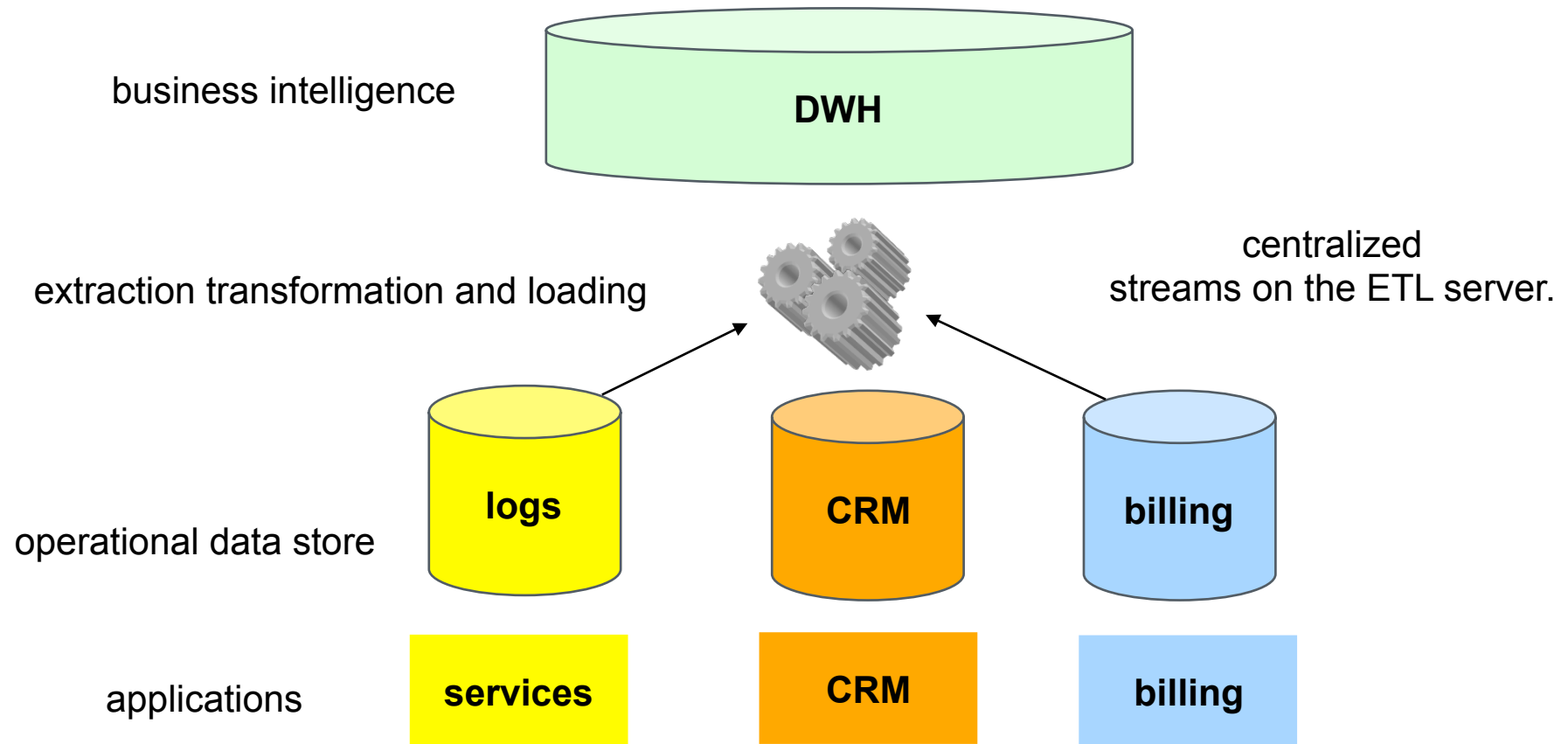
# why join streams ?

- processing network sensor data



# why join streams ?

- feed information system at lower cost : tables are processed as streams

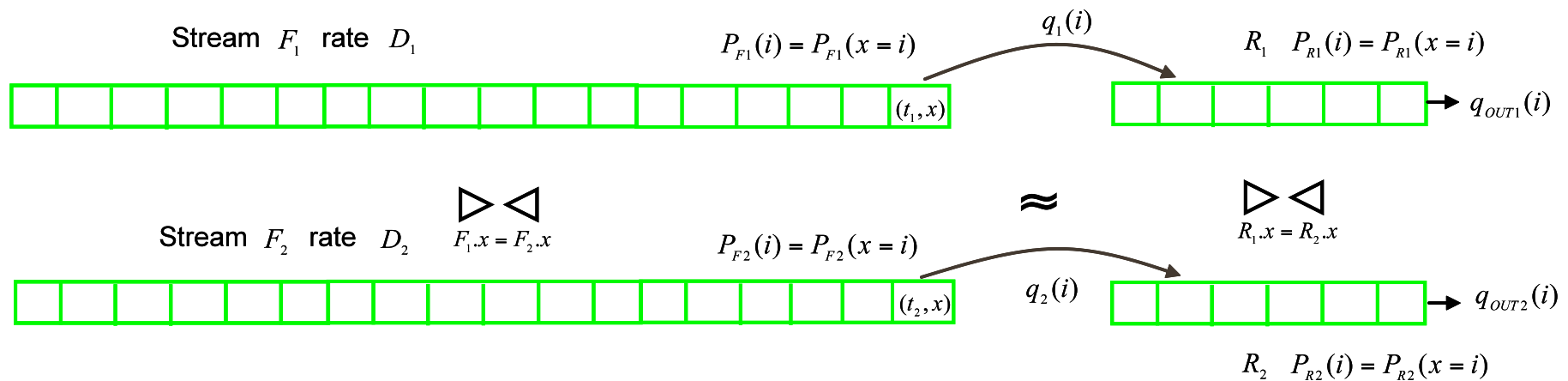


# why sample the join of streams ?

- answer various queries on the join of two data streams  $F_1$  and  $F_2$  at any point  $t$  in time
- the join is  $F_1^{<t} \bowtie F_2^{<t}$
- the join operation is blocking
  - the join cannot be emitted as a flow without keeping  $F_1$  and  $F_2$  in memory
  - under finite memory constraint, the whole join cannot be produced.
- the join must be estimated from samples of  $F_1$  and  $F_2$

# general framework

- the sample of the join consists in two reservoirs, which can be joined at any time.



- four probabilities per stream :
  - $P_F(i)$  probability of join key  $i$  in  $F$
  - $P_R(i)$  probability of join key  $i$  in  $R$
  - $q(i)$  inclusion probability of join key  $i$  in  $R$
  - $q_{out}(i)$  exclusion probability of join key  $i$  from  $R$

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- four possible methods
  - Reservoir Sampling
  - Weighted Reservoir Sampling
  - Deterministic Reservoir Sampling
  - Active Reservoir Sampling
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# reservoir sampling

- reservoir sampling algorithm (see Vitter 1985) evaluates
  - the inclusion probability as :  $q(t) = |R| / (t+1)$
  - the exclusion probability as :  $q_{\text{out}} = 1/|R|$
  - both independent of the key and of the stream
- property :
  - when  $t$  tuples have been processed, the probability of each tuple to be in the reservoir is  $|R|/t$
  - reservoir sampling allows to draw a uniform sample



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# motivation

- avoid wasting reservoir space by having keys in one reservoir not joining with keys in the other.
- in other words: find the sampling distributions  $P_{R_1}$  and  $P_{R_2}$  in the reservoirs that maximize the size of the join obtained by joining the two reservoirs.
- "careful with that axe, Eugene" ... there are some constraints
  - respect the key distribution in the join !
  - the total size of the reservoirs is bounded

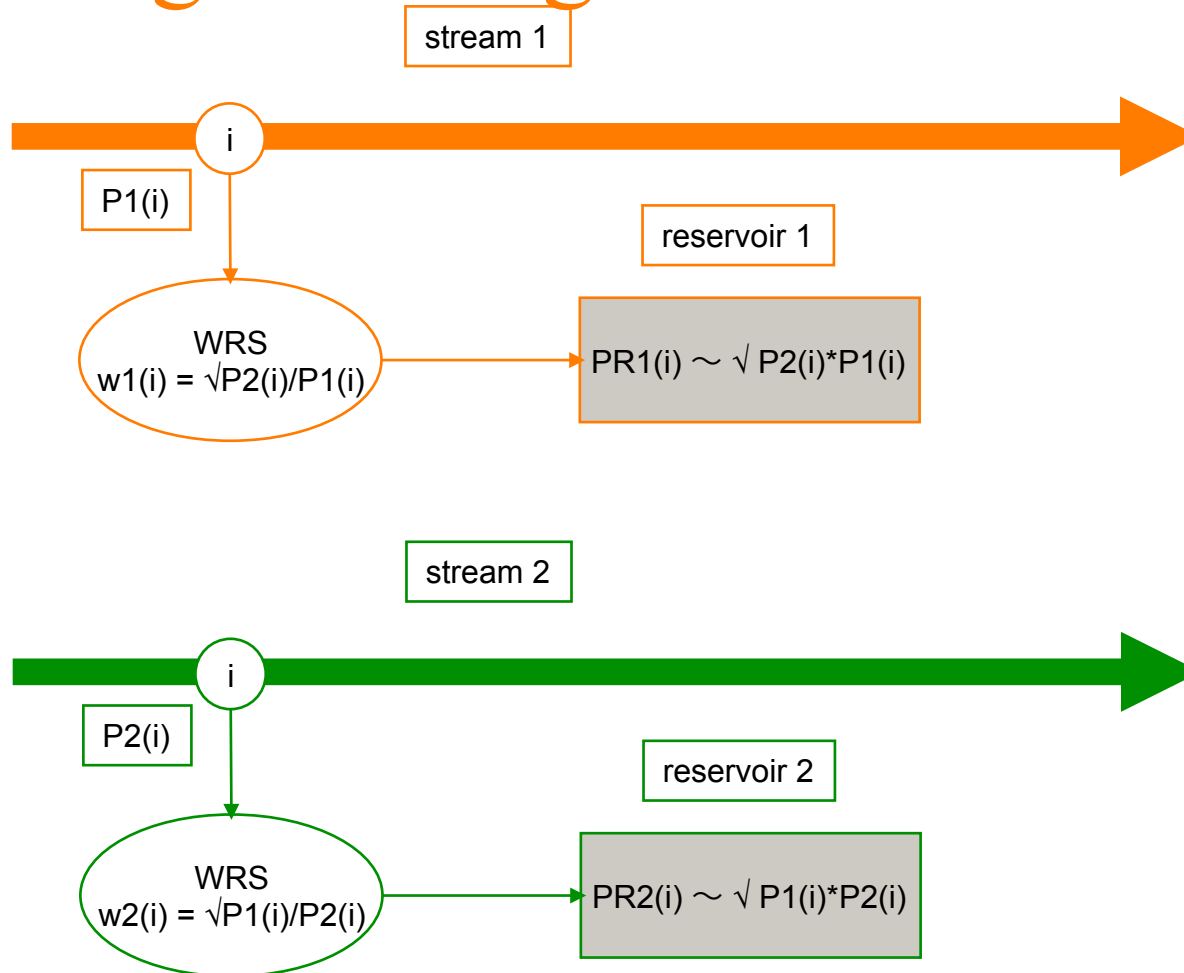
# which value for $P_R(i)$ ?

- maximize the join size :  $\sum_i |R_1| * P_{R_1}(i) * |R_2| * P_{R_2}(i)$
- under the constraints:
  - $P_{R_1}(i) * P_{R_2}(i) / \sum_j P_{R_1}(j) * P_{R_2}(j) = P_{F_1 > F_2}(i)$
  - $R_1 + R_2 = R$
- Optimal solution
  - $R_1 = R_2 = R/2$
  - $P_{R_1}(j) = P_{R_2}(j) = [C * P_{F_1 > F_2}(i)]^{1/2} \sim [P_{F_1 > F_2}(i)]^{1/2}$
  - Where  $C = \sum_j P_{R_1}(j) * P_{R_2}(j)$

# how to reach the right value for $P_R(i)$ ?

- Weighted Reservoir Sampling (Kolonko 2004, Efraimidis 2005) allows to set  $P_R(i)$  to a desired value :
  - read key  $i$
  - draw  $v$  according to an exponential distribution with parameter  $\lambda = P_R(i)$
  - if  $v < R[n].v$  then
    - delete  $R[n]$  //  $n$  is the size of  $R$
    - insert  $(i,v)$  in  $R$  ordered by ascending  $v$

# setting the weights



# bounding the join size

- using Weighted Reservoir Sampling, we have :
  - $\text{mean}(J(i)) = R_1 * P_{R1}(i) * R_2 * P_{R2}(i) = (R/2)^2 * (P_1(i) * P_2(i)) / (\sum_j P_1(j) * P_2(j))^{1/2}$
  - $\text{mean}(J_{WRS}) = (R/2)^2 * (\sum_j P_1(j) * P_2(j)) / (\sum_j (P_1(j) * P_2(j))^{1/2})^2$
- using Reservoir Sampling, we have :
  - $\text{mean}(J_{RS}) = (R/2)^2 * (\sum_j P_1(j) * P_2(j))$  (with two reservoirs of equal size  $R/2$ )
- remark:
  - $(\sum_j P_1(j) * P_2(j)) / (\sum_j (P_1(j) * P_2(j))^{1/2})^2 \leq 1$
  - under the constraints  $\sum_j P_k(j) = 1$ ,  $\sum_{j=1} (P_1(j) * P_2(j))^{1/2} \leq 1$
- therefore  $\text{mean}(J_{RS}) \leq \text{mean}(J_{WRS}) \leq (R/2)^2$

# RS, WRS

## ■ advantages

- no communication between reservoirs
- reservoirs a priori bounded
- "anytime" sampling

## ■ drawbacks

- no fine tuning of the sample due to the independent sampling processes

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# Deterministic Reservoir Sampling

- Deterministic Reservoir Sampling is a three steps algorithm :
  - at the first step a sampling design based on the join key is built.
  - at the second step the samples R1 and R2 are collected.
  - at the third step the obtained samples R1 and R2 are optimised.
- the size of the join J is fixed.
- the size of the memory needed  $|R|=|R1|+|R2|$  depends on the distribution of join key
  - unknown in advance, except that  $|R|<|J|$ .

# Deterministic Reservoir Sampling

## first step

- frequencies of the join key are supposed to be known (or well estimated) for both streams :

$$P(k) = \frac{P_1^k \cdot P_2^k}{\sum_j^N P_1^j \cdot P_2^j}$$

- the sampling design consists of the draw of  $|J|$  keys according to the distribution of the join key in the join :
  - $J=0$
  - for  $i=1$  to  $|J|$  do
    - draw a key  $k$  from  $P(k)$
    - $J=J+\{k\}$

# Deterministic Reservoir Sampling second step

- the second step consists of the collect of the  $|J|$  desired keys :
- $R1=0$
- $R2=0$
- while  $|R1|.|R2| < |J|$ 
  - if a key  $k$  arrives from  $F1$ 
    - if  $|R1(k)| < |J(k)|$  and  $|R1(k)|.max(1,|R2(k)|) < |J(k)|$  then  $R1=R1 \cup \{k\}$
  - if a key  $k$  arrives from  $F2$ 
    - if  $|R2(k)| < |J(k)|$  and  $|R2(k)|.max(1,|R1(k)|) < |J(k)|$  then  $R2=R2 \cup \{k\}$
- warning: the current state of each reservoir must be known to the other at every arrival

# Deterministic Reservoir Sampling third step

- the purpose of the last step is to avoid rounding error between the obtained samples  $R_1$  and  $R_2$  and the sampling design  $J$ .
- it is done only when a query is requested on the join.
- for all join key  $i$  in  $|R_1| \triangleright \triangleleft |R_2|$

$$E_1 = \left( |R_2|^i \cdot (|R_1|^i - 1) - |J|^i \right)$$

$$E_2 = \left( |R_1|^i \cdot (|R_2|^i - 1) - |J|^i \right)$$

$$E = \left( |R_1|^i \cdot |R_2|^i - |J|^i \right)$$

- while  $\left( E_1 < E \text{ AND } E_1 < E_2 \text{ AND } |R_1|^i > 1 \right) \text{ OR } \left( E_2 < E \text{ AND } E_2 < E_1 \text{ AND } |R_2|^i > 1 \right)$ 
  - IF  $(E_1 < E_2)$  THEN  $|R_1|^i = |R_1|^i - 1$
  - IF  $(E_2 < E_1)$  THEN  $|R_2|^i = |R_2|^i - 1$
  - evaluate  $E$ ,  $E_1$  and  $E_2$

# Deterministic Reservoir Sampling

- assuming that we succeed to collect the samples needed R1 and R2, a sample drawn from the join key distribution is obtained
- therefore, DRS algorithm leads to the smallest variance of the key distribution in the join
- drawbacks
  - intense communication between reservoirs
  - no a priori "tight" bound on the sizes of the reservoirs
  - no bound on the time needed to fill up the reservoirs

# deterministic sampling: another possible approach

- in the above approach, it is necessary for the two samplers to communicate intensively
- here is another approach:
  - draw a set of  $|J|$  keys from the key distribution in the join:  $N_{12}(i)$ 
    - size of the sample of the join known apriori
  - define the optimal sampling design  $N_a(i)$  on each stream separately so as to obtain the sample of the join
    - minimize  $\sum_i (N_{12}(i) - N_1(i) \cdot N_2(i))^2 / N_{12}(i)$  with  $\sum_i N_a(i) \leq R_a$  ( $a=1,2$ )
    - the solution of the optimisation problem gives the size of each reservoir and the keys to collect in each reservoir
  - collect the keys independently on each stream until both reservoirs are complete

# "light" deterministic sampling

- advantage:

- no communication between reservoirs
- reservoir sizes known a priori

- drawback:

- no bound for the time necessary to complete the reservoirs, ie no bound for the time necessary to get the sample of the join

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# Active Reservoir Sampling

- we want a sample where the distribution of the join key is as close as possible of the true one.
- the idea is to minimize the  $\chi^2$  between  $P_{R1 \triangleright \triangleleft R2}$  and  $P_{F1 \triangleright \triangleleft F2}$

$$K\chi^2(P_{F1F2}, P_{R1R2}) = |R1 \triangleright \triangleleft R2| \sum_i \frac{(P_{R1R2}(i) - P_{F1F2}(i))^2}{P_{F1F2}(i)}$$

- by controlling inclusion probabilities  $q_1(i)$  and  $q_2(i)$
- exclusion probabilities are uniform

# Active Reservoir Sampling

$$\frac{\partial K i^2(P_{F1F2}, P_{R1R23})}{\partial q_1(k)} = \sum_i \frac{|R_1 \triangleright \triangleleft R_2|}{P_{F1F2}(i)} \frac{\partial K(i)}{\partial q_1(k)}$$

$$K(i) = (P_{R1R2}(i) - P_{F1F2}(i))^2 = \left( \frac{P_{R1}(i)P_{R2}(i)}{\sum_l P_{R1}(l)P_{R2}(l)} - P_{F1F2}(i) \right)^2$$

$$\frac{\partial K(i)}{\partial q_1(k)} = \sum_j \frac{\partial K(i)}{\partial P_{R1}(j)} \frac{\partial P_{R1}(j)}{\partial q_1(k)}$$

- if we develop the previous equation we obtain two terms.

# Active Reservoir Sampling

- the first term is obtained by direct derivation :

$$\frac{\partial K(i)}{\partial P_{R1}(j)} = -2(1 - \lambda_{ij}) \left( \frac{P_{R1}(i)P_{R2}(i)}{\sum_l P_{R1}(l)P_{R2}(l)} - P_{F1F2}(i) \right) \frac{P_{R1}(i)P_{R2}(i)P_{R2}(j)}{\left( \sum_l P_{R1}(l)P_{R2}(l) \right)^2}$$
$$+ 2\lambda_{ij} \left( \frac{P_{R1}(i)P_{R2}(i)}{\sum_l P_{R1}(l)P_{R2}(l)} - P_{F1F2}(i) \right) \frac{P_{R2}(i) \sum_l P_{R1}(l)P_{R2}(l) - P_{R1}(i)P_{R2}(i)^2}{\left( \sum_l P_{R1}(l)P_{R2}(l) \right)^2}$$

- Where  $\lambda_{ij} = 1$  if  $i=j$  and 0 else

# Active Reservoir Sampling

- Second term is obtained from fluid approximation (balance equation between inputs and outputs) :

$$\frac{\partial P_{R_1}(j)}{\partial q_1(k)} = -(1 - \lambda_{jk}) \frac{D_1}{|R_1|} P_{F_1}(k) \frac{|j|}{|R_1|} + \lambda_{jk} \frac{D_1}{|R_1|} \left( P_{F_1}(k) - P_{F_1}(k) \frac{|j|}{|R_1|} \right)$$

- Where  $\lambda_{ij} = 1$  if  $i=j$  and 0 else

# ARS

## ■ advantages

- extremely accurate control of the quality of the key distribution in the sample of the join
- "anytime" sample

## ■ drawbacks

- computing intensive
- communication intensive

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# quality of the sampling

- the quality of the sampling is measured by :
  - the variance of the key distribution in the sample of the join
  - the size of the obtained sample of the join
  - the memory resources
- very important reminder:
  - the confidence interval on the result of a query on the sample of the join is a function of both variance and join size
- the following results are obtained using 100 draws for each value.

# synthetic datasets



# first toy problem

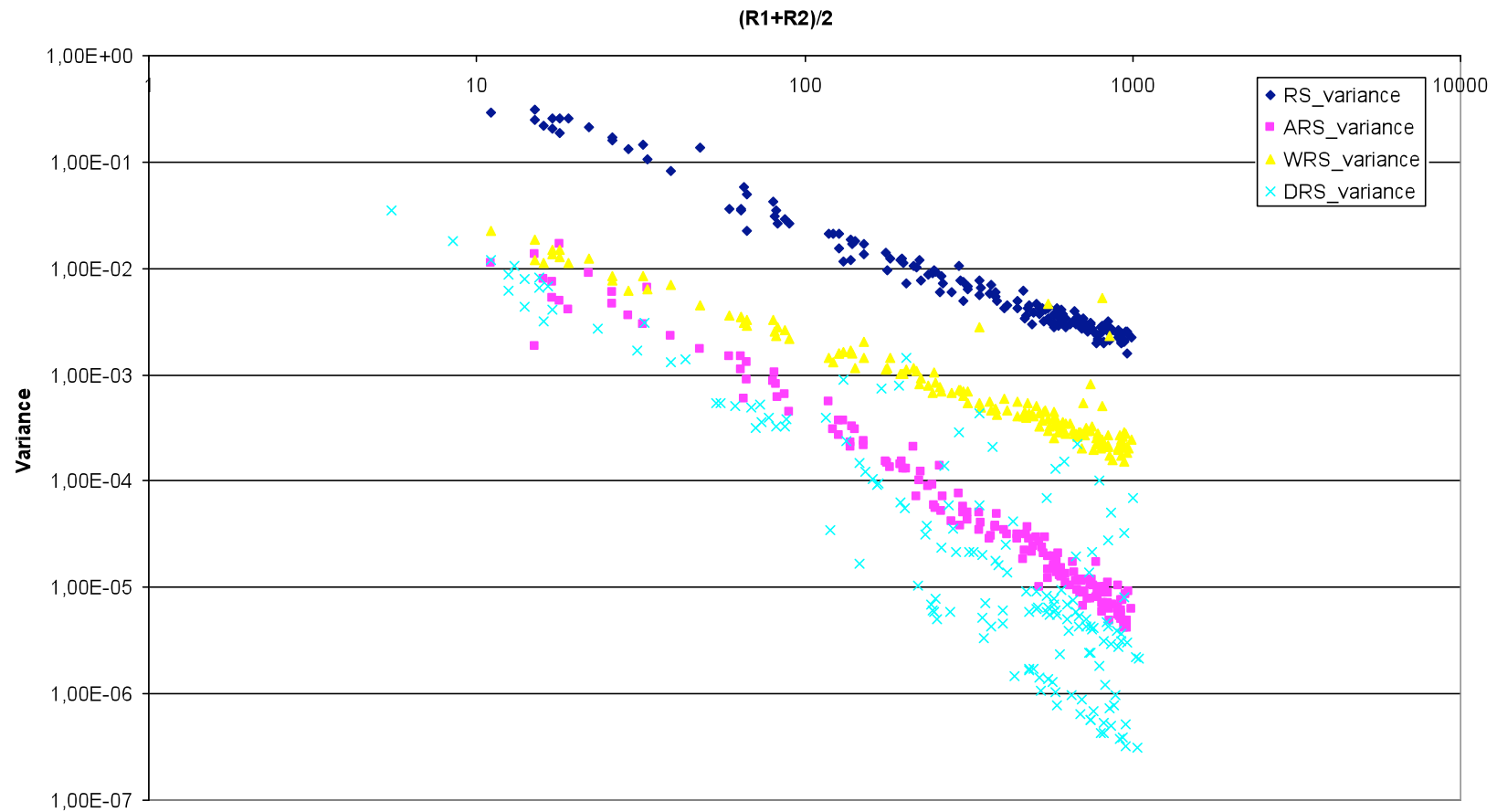
- two streams containing three join keys.
- each value of the join key have a different probabilities for each stream and for join stream :

key	Frequency table F1	
	Count	percentage
1	5050	5.00000
2	1010	1.00000
3	94940	94.00000

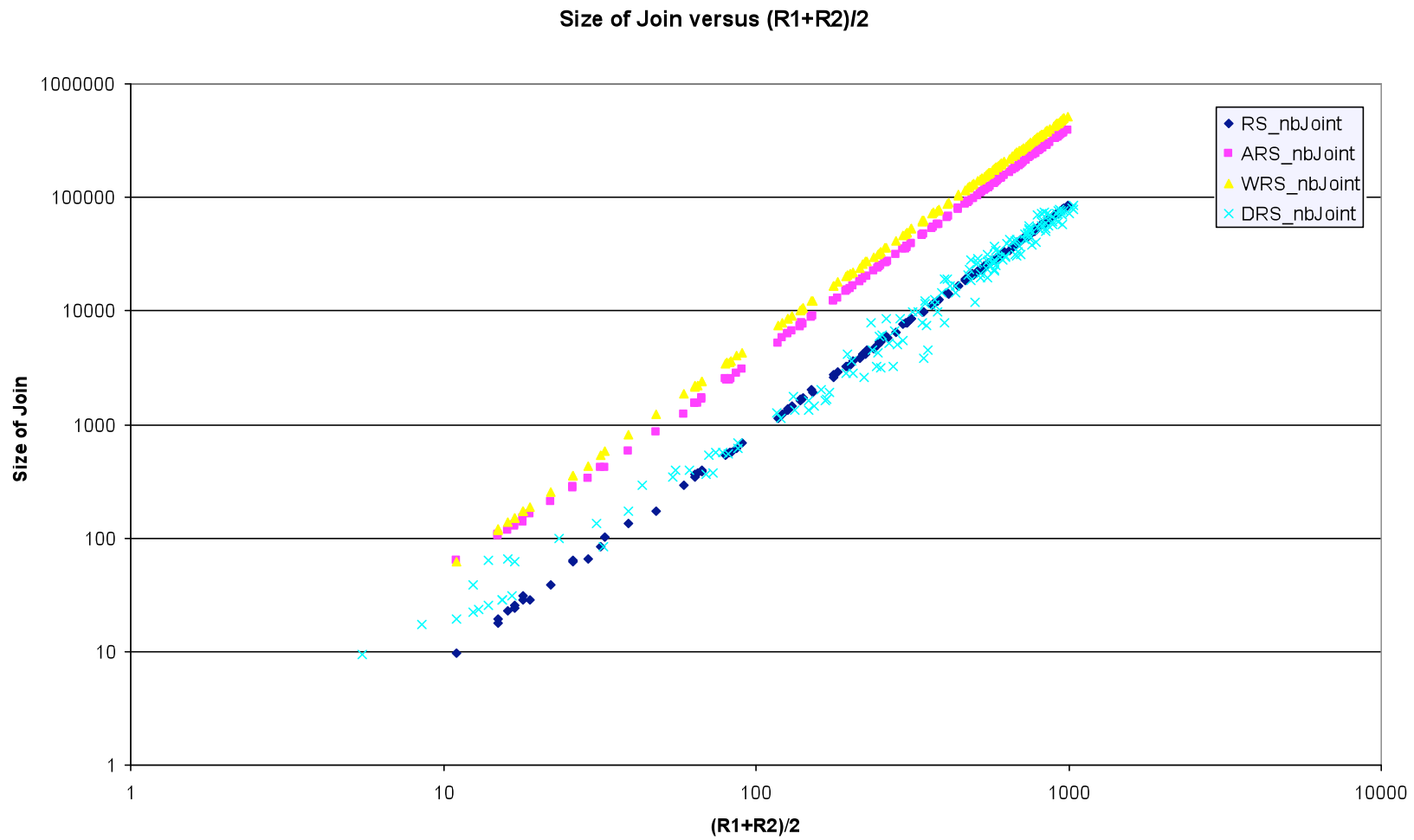
Key	Frequency table F2	
	Count	percentage
1	2020	2.00000
2	90900	90.00000
3	80800	8.00000

Key	Frequency table F1 >< F2	
	Count	percentage
1	10201000	1.17382
2	91809000	10.56332
3	7671152000	88.26286

# variance



# join size



# first toy problem : conclusion

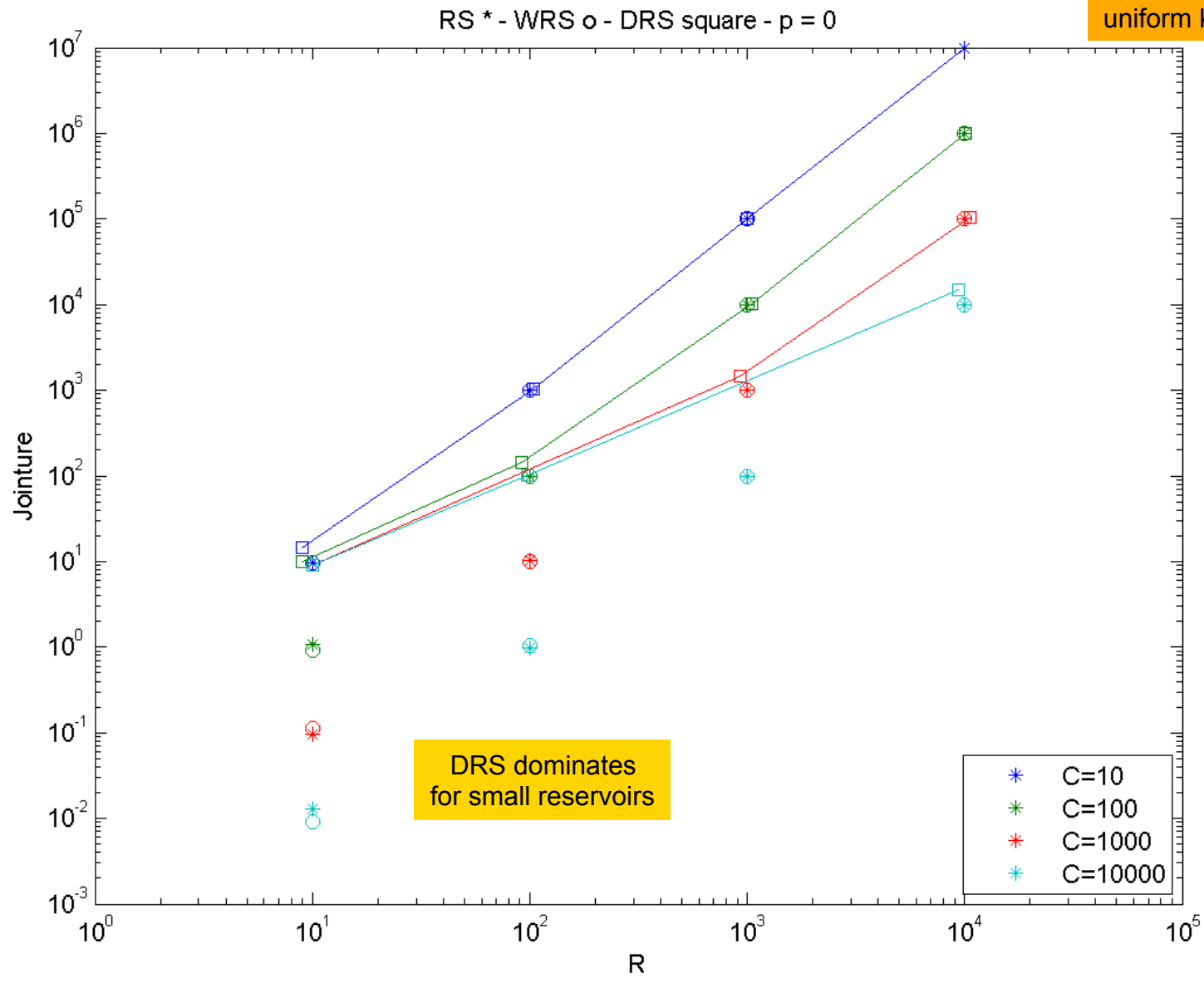
- Reservoir Sampling estimator is not robust : large variance and small size of join.
- Deterministic Reservoir Sampling estimator is robust : smaller variance than other estimators.
- Weighted Reservoir Sampling estimator leads to a large size of join, but with a variance higher than Deterministic Reservoir Sampling.
- Active Reservoir Sampling outperforms other algorithms : low variance, and large size of join for limited resources but potentially very computing intensive: one update is  $O(C^3)$  with  $C$  the number of keys ...

# second toy problem

- keys in  $\{0, \dots, C-1\}$
- controlled key distributions in streams 1 and 2
  - $P_1(k) \sim 10^{-p \cdot k}$
  - $P_2(k) \sim 10^{-p \cdot [(C-1) - k]}$
- from  $p=0$  (uniform distributions in both streams) to  $p=4$  (very unbalanced distributions)
- from  $C=10$  to  $C=10^4$

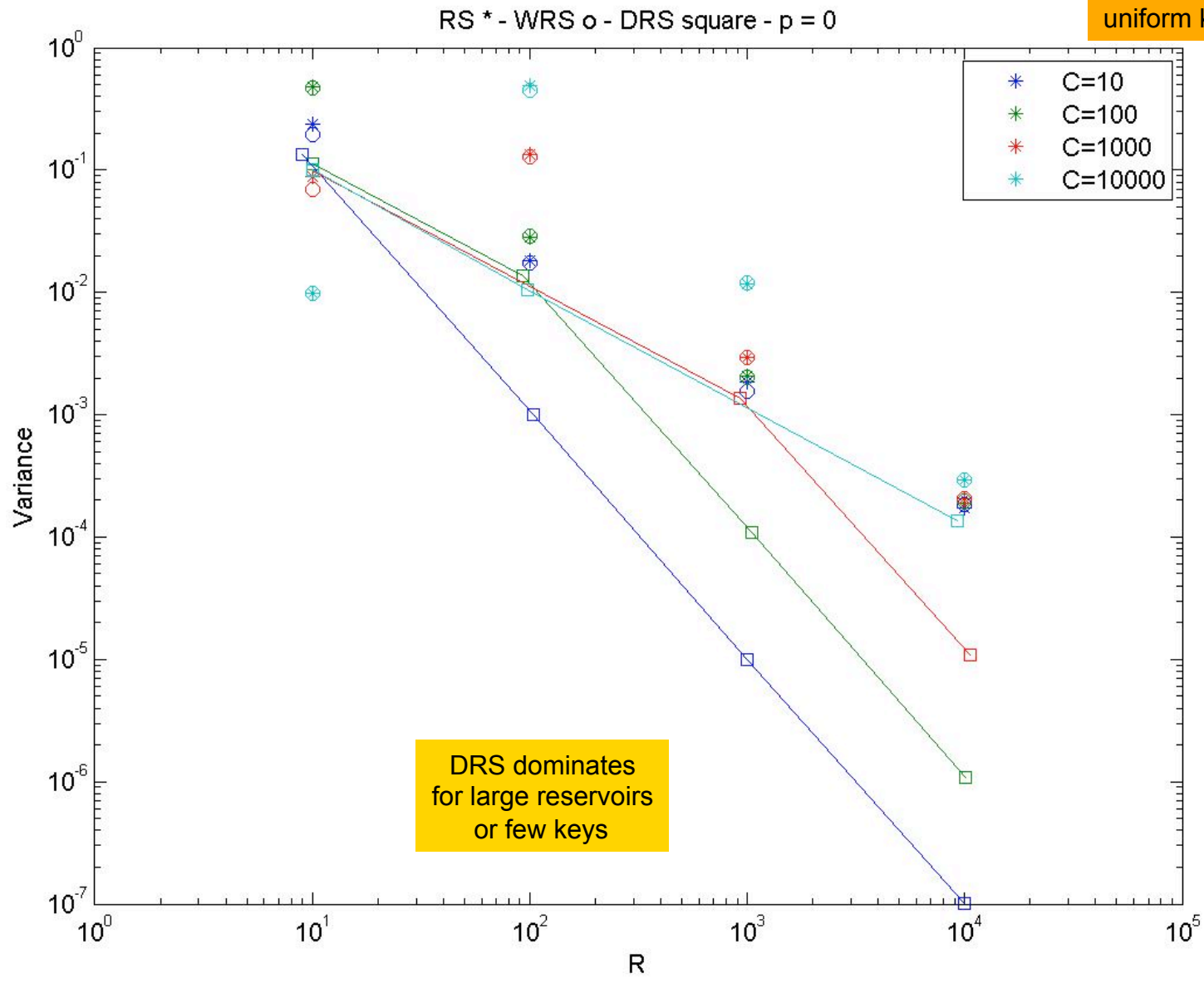
join size

uniform key distribution



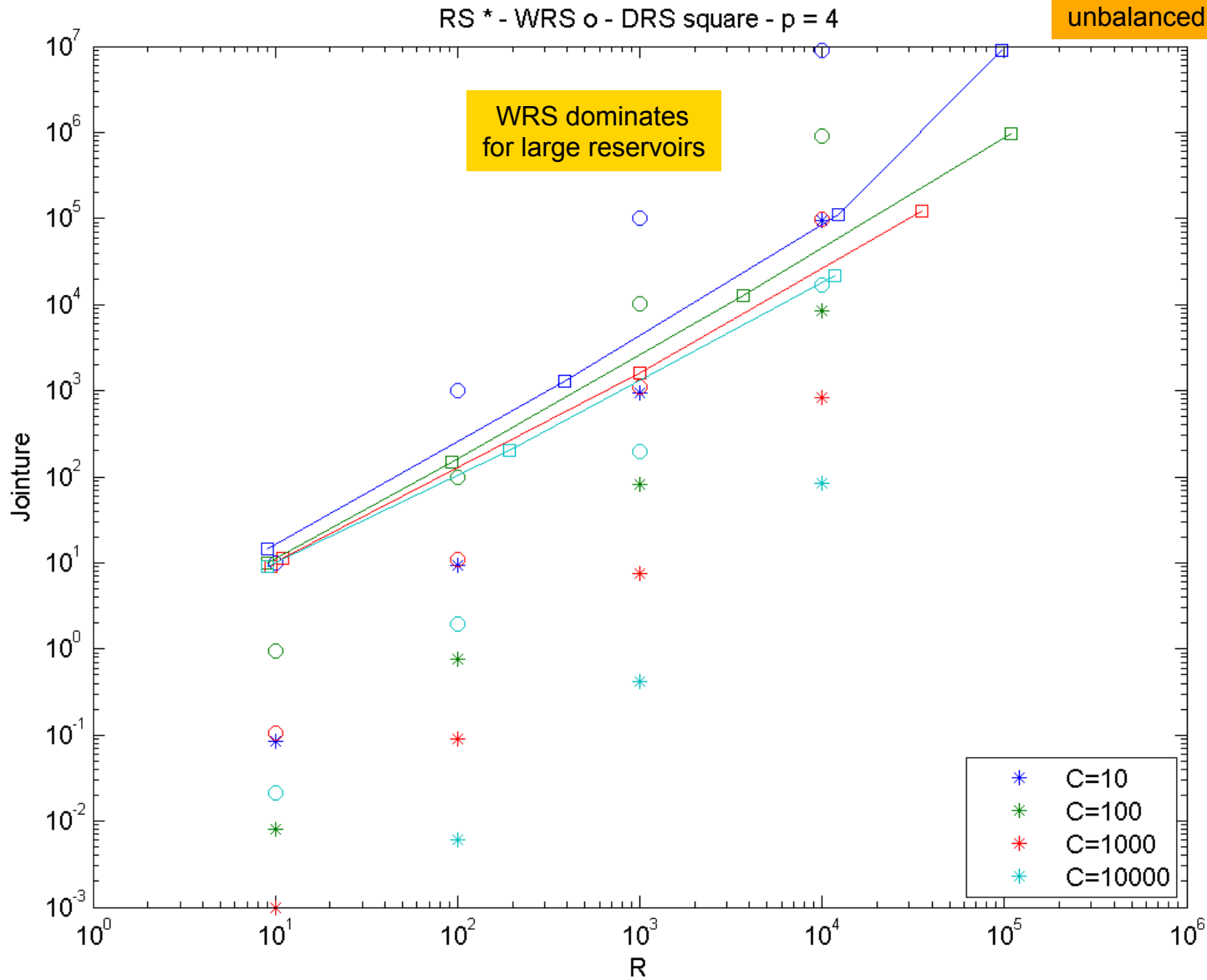
variance

uniform key distribution



join size

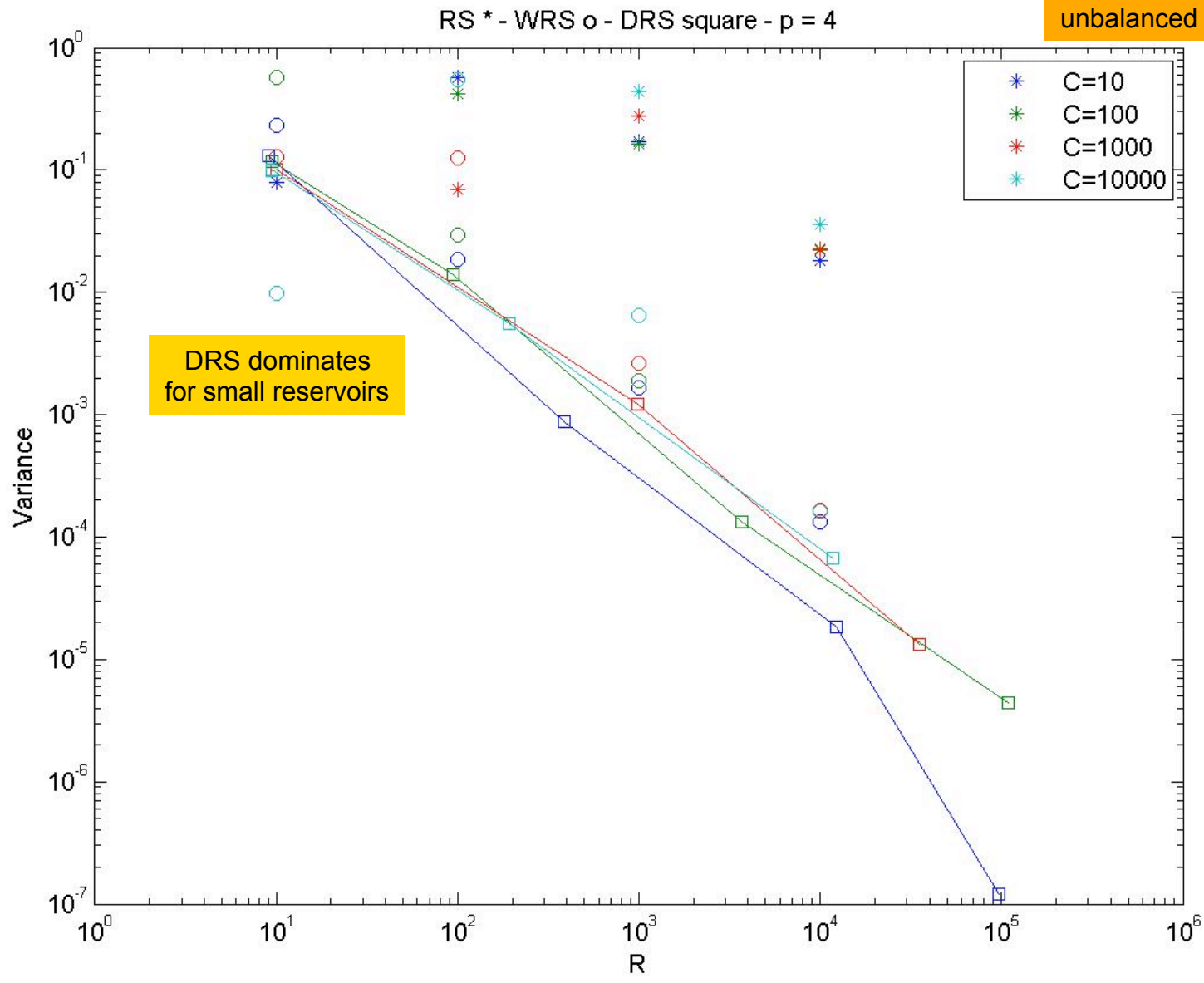
unbalanced key distribution





variance

unbalanced key distribution



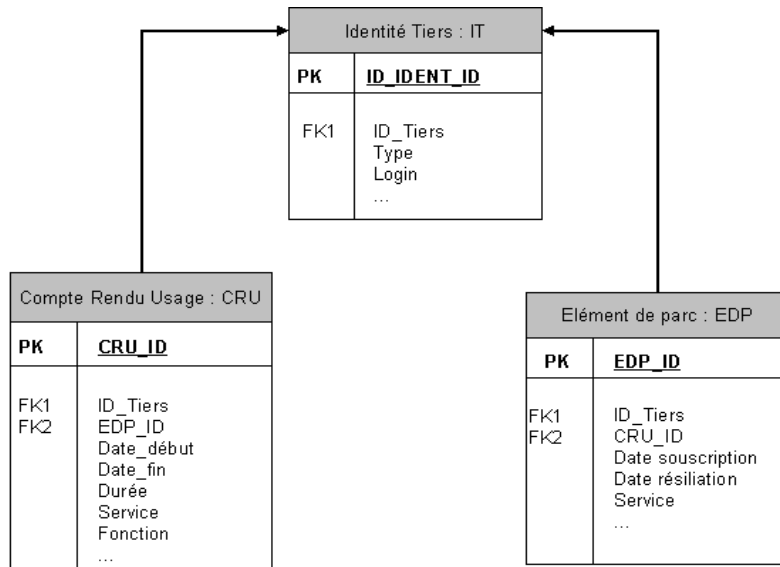
# second toy problem: conclusion

- variance: DRS dominates WRS
  - the simpler the problem (small number of keys, not too unbalanced distributions), the larger the domination at a given reservoir size
  - on complex problems, it takes very large reservoir sizes to get a noticeable domination of DRS on WRS
- join size: WRS makes better use of large reservoirs
  - WRS dominates for few keys and biased distributions
  - DRS dominates for small reservoirs
- WRS: complex problems AND large reservoirs
- DRS: simple problems OR small reservoirs

# a real dataset

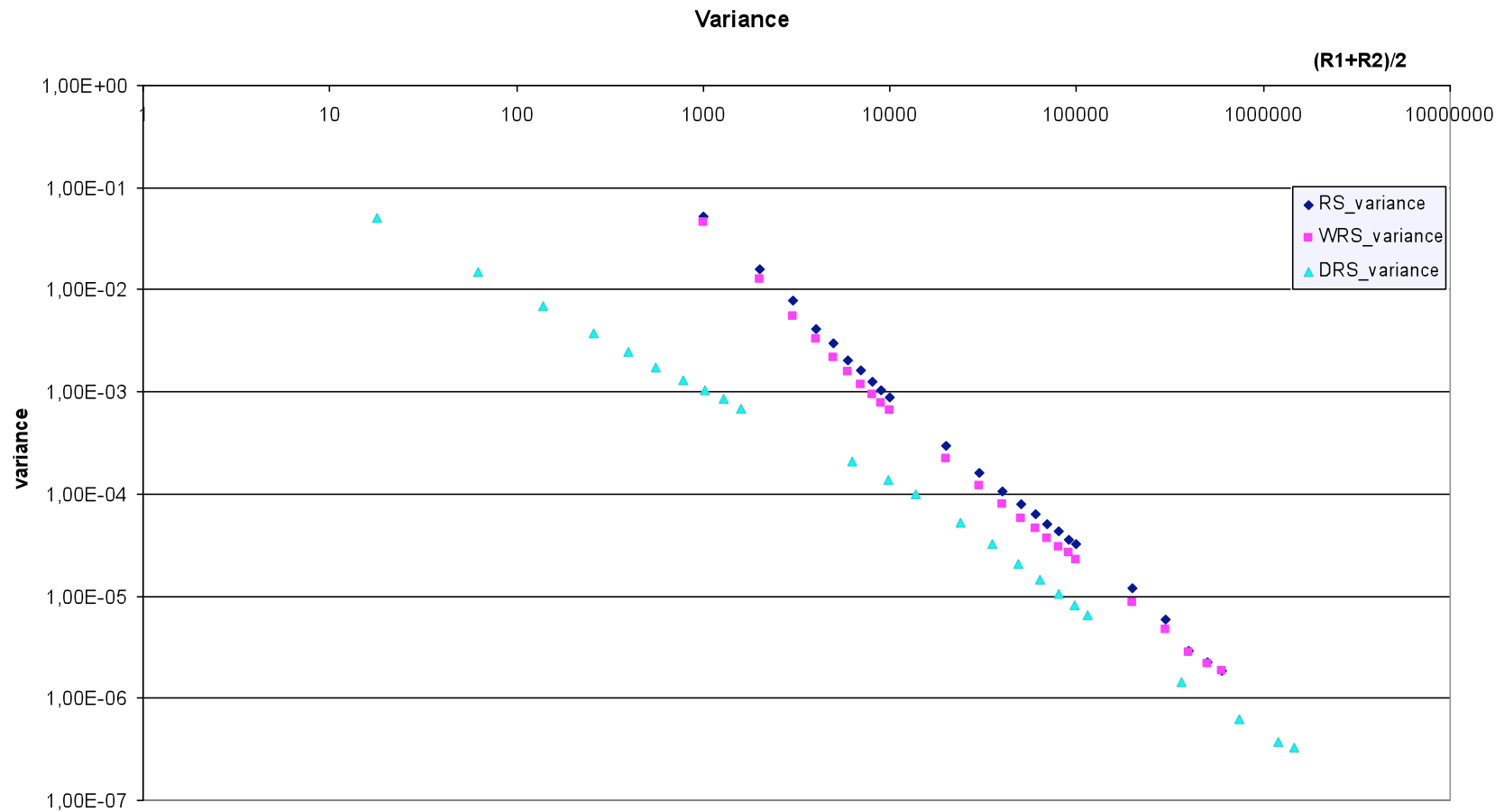
# a large trace

- two traces are extracted from :
  - a services subscription: trace F1,
  - a use of services: trace F2.
- the join key is the user id.

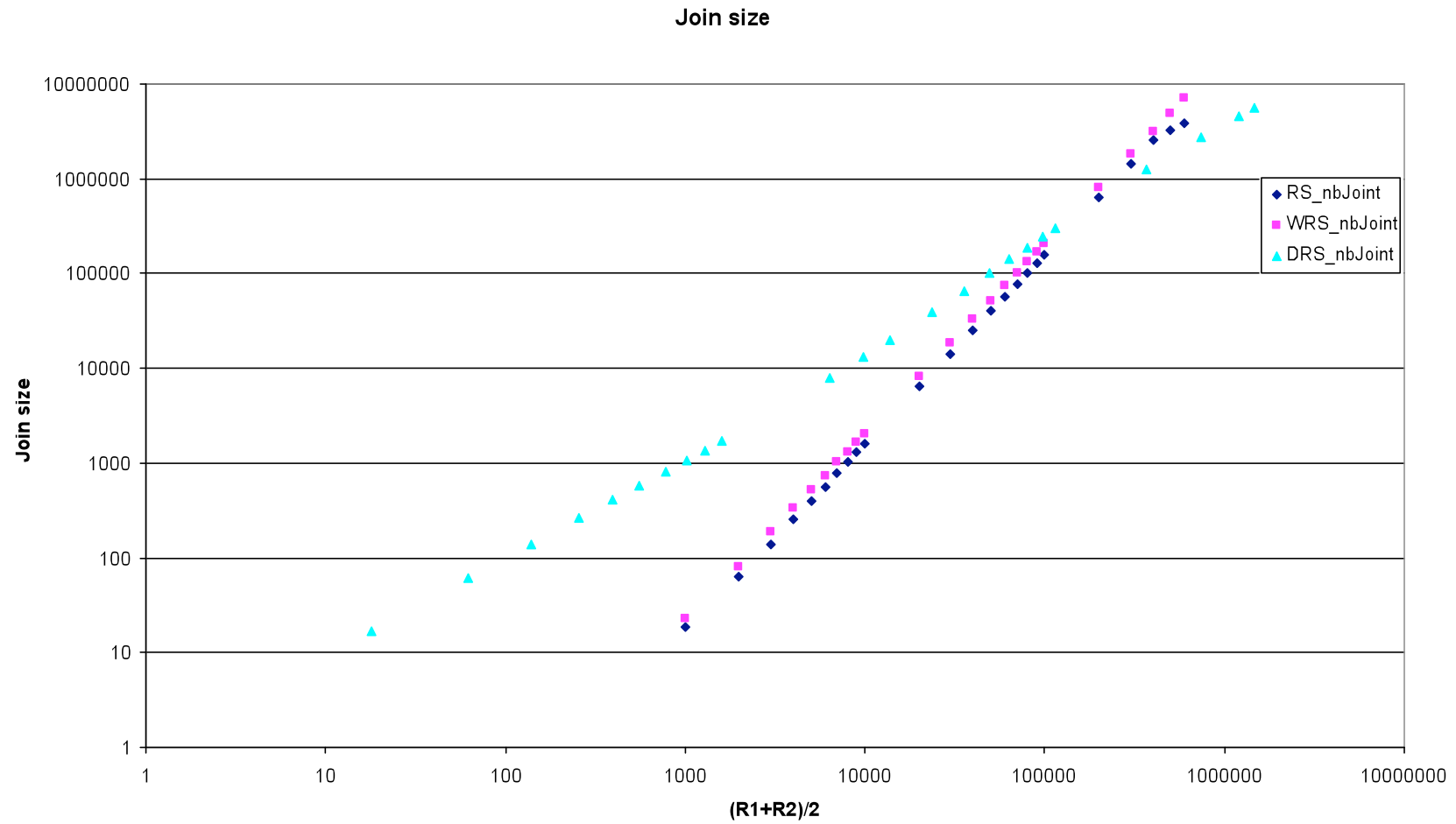


	F1	F2	F1<>F2
size	408 333	30 239 496	19 550 134 962
# joint key	74 117	61 381	61 357

# variance



# join size



# large trace: conclusion

- with a large number of key Active Reservoir Sampling cannot be used (computational time cost  $n^3$ )
- Reservoir Sampling and Weighted Reservoir Sampling have almost equivalent performances
  - not too unbalanced key distribution in this example
- Deterministic Reservoir Sampling estimator outperforms other estimators for limited resources.

# outline

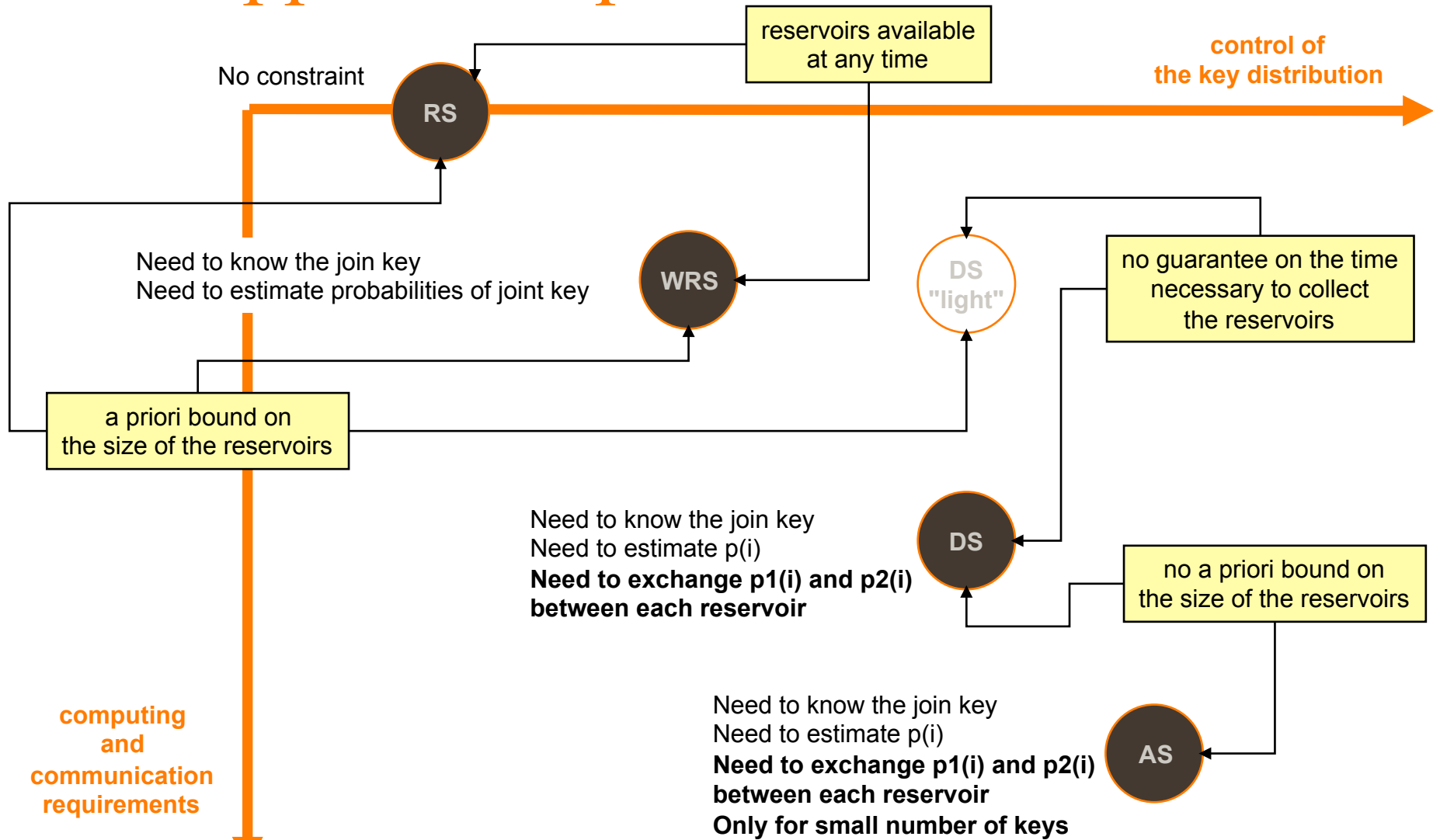
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# so what ... WRS or DRS ?

- well ... sorry pal !
  - complex behaviours
  - no single best solution
    - WRS: complex problems AND large reservoirs
    - DRS: simple problems OR small reservoirs
  
- do you mean this is an helpless mess ?
  
- well ... not really: consider the applicative constraints first !

# the application point of view



# the application point of view

