

# Numerical simulation of tsunamis

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# Outline

## Modeling

Equations and numerical approximation

Presentation of Volna

Numerical results

Work in progress

## Free surface flows

Tsunamis : gravity waves created by earthquakes or submarine landslides

→ free-surface flow

Full fluid equations for free surface flows :

- two-phase Navier-Stokes equations (air/water)
- free surface potential Euler equations
  
- limited to individual waves propagating over a few meters
- computationally very intensive (3-dimensional, ...)

→ necessity of finding simplified equations

## Long wave approximation I

Characteristic lengths (during propagation) :

- wavelength  $\lambda$  : 100 km
- water depth  $h_0$  : 4 km
- wave amplitude  $a$  : 0.5 m

Dimensionless parameters :

- nonlinearity parameter  $\varepsilon = \frac{a}{h_0} \simeq 10^{-4}$ .
- dispersion parameter  $\mu^2 = \left(\frac{h_0}{\lambda}\right)^2 \simeq 10^{-4}$ .

N.B. linear dispersion relation ( constant depth  $h$  )

$$\omega(k) = \frac{2\pi}{\lambda(k)} = \sqrt{g|\vec{k}|\tanh(|\vec{k}|h)}.$$

## Long wave approximation II

Asymptotic regimes for free surface potential equations :

- retain only terms in  $O(\varepsilon + \mu^2)$   
→ Boussinesq equations
- retain only terms in  $O(\varepsilon)$   
→ nonlinear shallow-water equations
- retain only terms in  $O(1)$   
→ linear shallow water equations

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## Nonlinear shallow water equations

- integrated along the vertical coordinate  
→ 2-dimensional model
- the free surface is assumed to be a function  $z = \eta(x, y, t)$
- dispersive effects neglected
- hyperbolic system of conservation laws

## Nonlinear shallow water equations

$\eta(x, y, t)$  : free surface amplitude,  $h(x, y, t)$  : bathymetry,  $H = h + \eta$ .

Mass conservation :

$$\partial_t H + \nabla \cdot (H\vec{u}) = 0,$$

Momentum conservation :

$$\partial_t(H\vec{u}) + \nabla \cdot (H\vec{u} \otimes \vec{u}) + \nabla \left( g \frac{H^2}{2} \right) = gH\nabla h + S(H, \vec{u}),$$

where  $S$  is a source term modeling for instance :

- Coriolis force :  $S(H, \vec{u}) = \Omega \times \vec{u}$
- bottom friction, using semi-empirical engineering formulas :
  - Chézy law  $S(H, \vec{u}) = -C_f g \vec{u} |\vec{u}|$
  - Manning-Strickler law, Darcy-Weisbach law ...



## Systems of conservation laws

Rewrite equations as :

$$\partial_t w + \nabla \cdot (\mathcal{F}(w)) = \mathcal{S}(w),$$

where

- $w$  : vector of conservative variables,  $w = (H, H\vec{u})$
- $\mathcal{F}$  : advection flux,  $\mathcal{F}(H, \vec{u}) = (H\vec{u}, H\vec{u} \otimes \vec{u} + g\frac{H^2}{2}\text{Id})$
- $\mathcal{S}$  : source terms,  $\mathcal{S}(H, \vec{u}) = (0, gH\nabla h + S(H, \vec{u}))$

## Finite volumes framework

Integrate on a control volume :

$$\frac{d}{dt} \int_{\Omega} w \, d\Omega - \int_{\partial K} \mathcal{F}(w) \cdot \vec{n} \, d\sigma = \int_K \mathcal{S}(w) \, d\Omega.$$

Introduce cell averages (**cell centered** finite volumes) :

$$w_K(t) = \int_{\Omega} w(t, \cdot) \, d\Omega.$$

**Question** : express the normal fluxes  $(\mathcal{F} \cdot \vec{n})|_{\partial K}$  in terms of  $\{w_K\}_{K \in \Omega}$   
→ **numerical fluxes**

## Finite volume framework – numerical fluxes

**FVCF** : finite volumes with characteristic fluxes

([Ghidaglia, Kumbaro, Le Coq '96])

Flux across the triangle edge shared by triangles  $K$  and  $L$  is :

$$\Phi(w_K, w_L, \vec{n}_{KL}) = \frac{\mathcal{F}_n(w_K) + \mathcal{F}_n(w_L)}{2} - U(\mu, \vec{n}_{KL}) \frac{\mathcal{F}_n(w_K) - \mathcal{F}_n(w_L)}{2}$$

where  $\mu$  is a mean state :

$$\mu = \frac{\text{vol}(K)w_K + \text{vol}(L)w_L}{\text{vol}(K) + \text{vol}(L)}$$

and  $U$  is the **sign matrix** :

$$U(w, \vec{n}) = \text{sign}(\mathbb{A}_n) = R \text{sign}(\Lambda) R^{-1}, \quad \mathbb{A}_n = \frac{\partial \mathcal{F} \cdot n(w)}{\partial w}$$

**Remark** : in our case,  $U$  can be computed analytically

## Finite volume framework – numerical fluxes

Other numerical flux implemented : HLL (Harten, Lax, Van Leer '83)

## Finite volume framework – 2<sup>nd</sup> order spatial discretisation

### MUSCL type 2<sup>nd</sup> order discretisation

Search  $w$  in the class of affine-by-cell functions :

$$w_K(\vec{x}, t) = w_K + (\nabla w)|_K(\vec{x} - \vec{x}_0),$$

where  $x_0$  is the barycenter of  $K$

Gradient  $(\nabla w)_K$  is **reconstructed** from  $\{w_K\}_{K \in \Omega}$

- least square method

Need a **slope limiter** (finite volumes for NL hyperbolic systems)

- Barth-Jespersen limiter

## Numerical approximation – additional difficulties

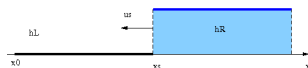
2 additional difficulties (crucial for tsunami applications) :

- Runup and rundown : at  $H = 0$ , the system loses its hyperbolicity
- source term  $gH\nabla h$  : numerical instabilities arise for steep bathymetry gradients if (some) static solutions are not discretely preserved  
→ « well-balanced » schemes

## Numerical approximation – additional difficulties

runup/rundown treatment :

- Specific Riemann problem for dry/wet interface :



$$\frac{dx_s}{dt} := u_s = u_L + 2\sqrt{gh_L}$$

$$\frac{dx_s}{dt} := u_s = u_R - 2\sqrt{gh_R}$$

source term treatment

- « well-balanced » scheme : modified  $H$  variable in fluxes computation (scheme stays conservative) ([Audusse '05])

## Time integration

Strong stability preserving Runge-Kutta schemes SSP–RK

[Gottlieb & Shu '98] :

- explicit in time
- wide stability region
- nonlinearly stable and optimal for CFL

More precisely, we use SSP–RK4 (3) ([Spiteri & Ruuth '02]), 3<sup>rd</sup> 4-stage scheme with  $\text{CFL} = 2$  :

$$u^1 = u^n + \frac{1}{2} dtL(u^n),$$

$$u^2 = u^1 + \frac{1}{2} dtL(u^1),$$

$$u^3 = \frac{2}{3}u^n + \frac{1}{3}u^2 + \frac{1}{6} dtL(u^n),$$

$$u^{n+1} = u^3 + \frac{1}{2} dtL(u^3).$$



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## Introduction

**VOLNA** : research code for the numerical simulation of water waves, used for prototyping operational codes

### Domains of applications

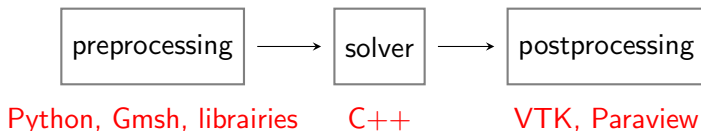
- tsunami simulations (seismic, landslides)
- storm waves simulations (surges)

### Needs

- computational domains of  $\simeq 10$  to 100 wavelengths
- precise, efficient
- robust
- tradeoff between precision/efficiency
- handle realistic scenarios

# VOLNA

## VOLNA code



## Features

- solves the nonlinear shallow water equations
- order 2 in space, 3 in time
- semi-automated preprocessing for data acquisition
- arbitrary varying in time bathymetry & boundary conditions
- unstructured meshes :
  - complex geometries
  - static adaptivity (refinement near shorelines, steep bathy. gradients, . . .)
    - precision where needed
    - can partially alleviate numerical difficulties

# Preprocessing

Relies on open source libraries, and the Python scripting language

- data acquisition
  - IO : arbitrary geospatial data handling → GDAL/OGR
  - geographic to local coordinates projection → Proj.4
  - scattered data interpolation : natural neighbor interpolation  
→ Pavel Sakov, <http://www.marine.csiro.au/~sak007/>
- complex geometries :
  - boolean operations on plane surfaces → GEOS
  - meshing → Gmsh

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## Numerical results

- validation against 4 test cases, 2 analytical, 2 experimental
- statically refined meshes (in shallow waters) are systematically used to reduce computational time.

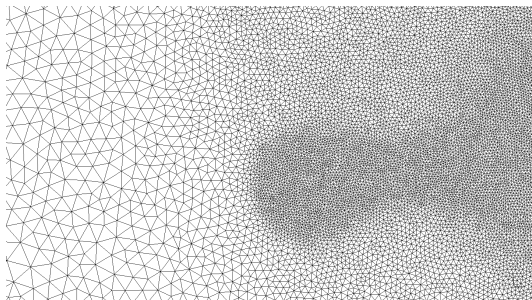


FIG.: mesh for Catalina 2 test case

- no bottom friction ( e.g. no free parameter )

## Catalina 1 – analytical

- runup on a plane sloping beach
- comparison with analytical solution  
[Carrier & Greenspan '58], [Carrier, Wu & Yeh '03]
- steep test case (strong bathymetry gradient) :

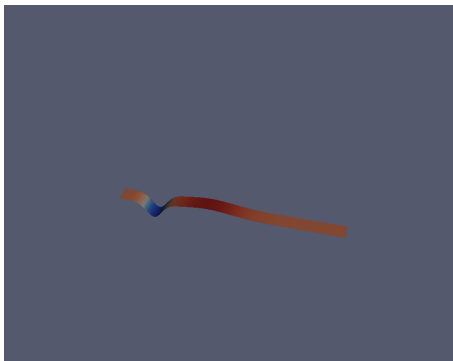


FIG.: initial data

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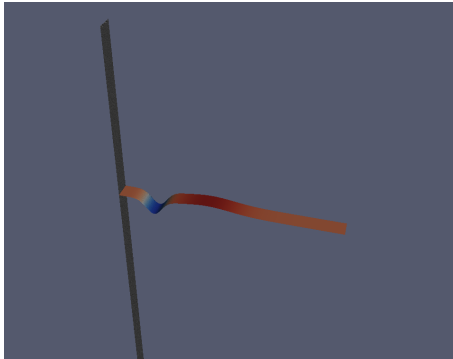
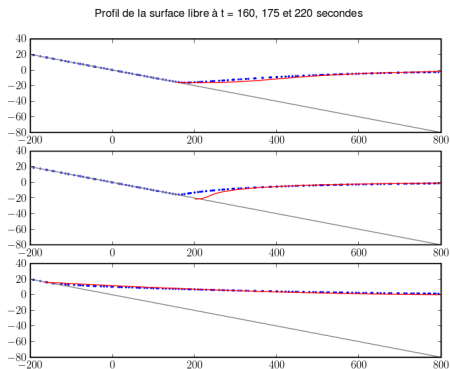


FIG.: initial data + bathymetry



# Catalina 1 – analytical



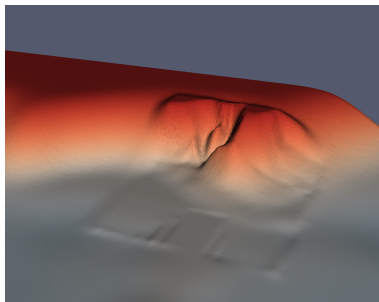
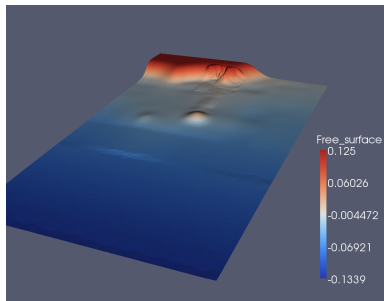
- globally good agreement
- discrepancies near the shoreline (VOLNA results comparable to other shallow water codes); may be due to
  - numerics
  - the fact that the analytical solution is not exact

## Catalina 2 – experimental

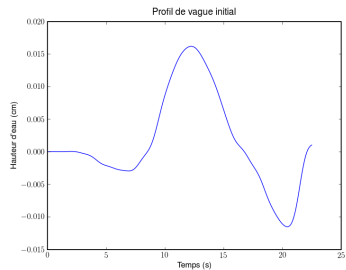
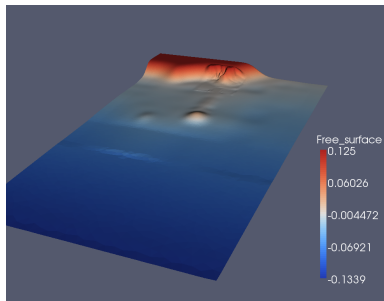


- 205 m long wave tank experiment
- reproduces at 1/400th scale the Okushiri tsunami (Japan, 1993)
- Complex 3D bathymetry

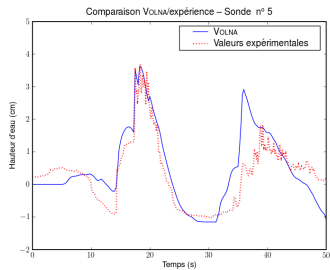
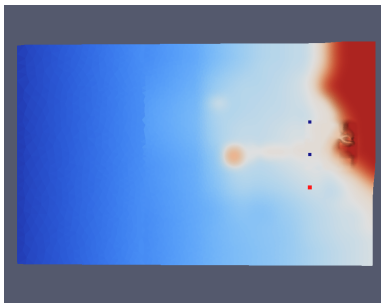
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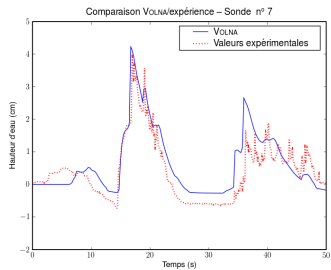
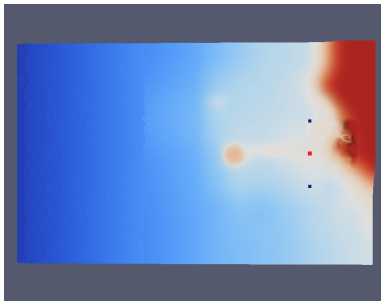
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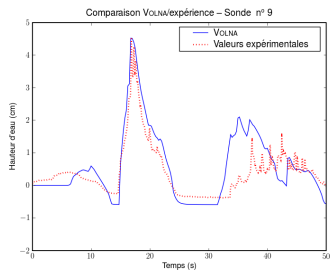
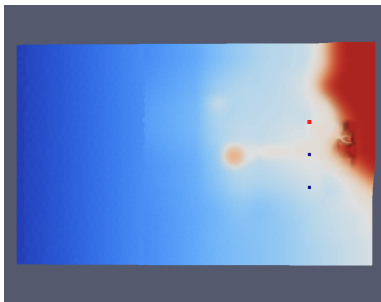
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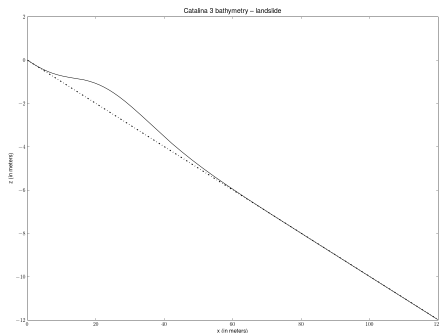


# Catalina 2 – experimental



## Catalina 3 – analytical landslide

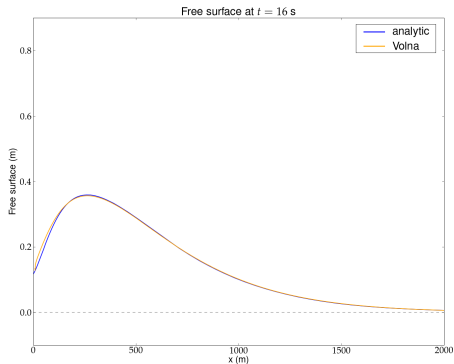
- Comparison with analytical solution of the linearized shallow-water equations with a moving bottom (forcing term)





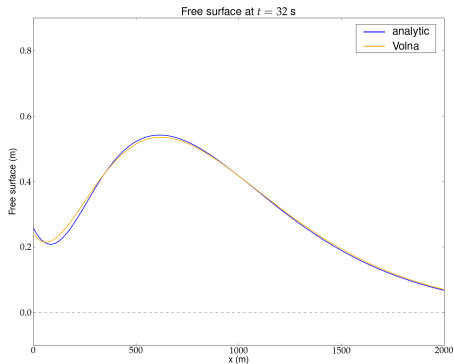
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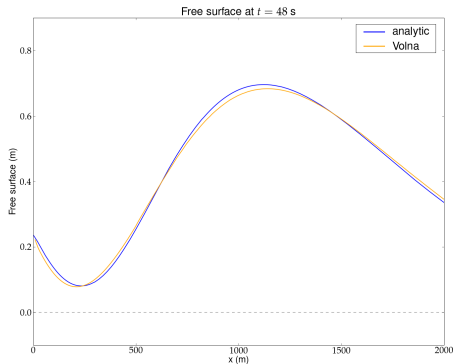
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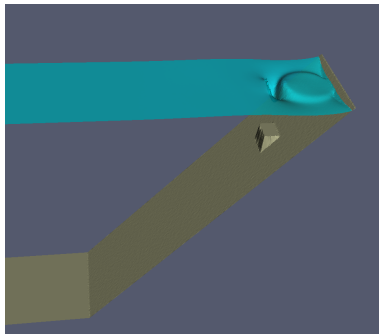
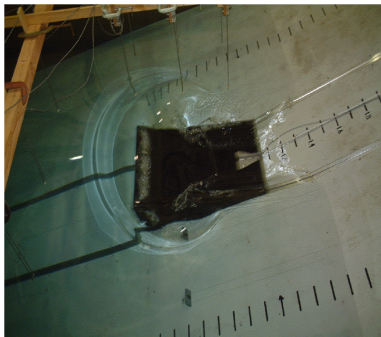
## Catalina 3 – analytical landslide

- Comparison with analytical solution of the linearized shallow-water equations with a moving bottom (forcing term)



## Catalina 4 – wave tank landslide

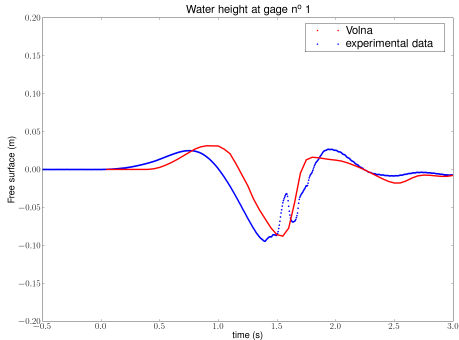
- comparison with wave tank experiments ([Synolakis & Raichlen '03])
- difficult test case for NSWE equations



# Catalina 4 – wave tank landslide

## Preliminary results

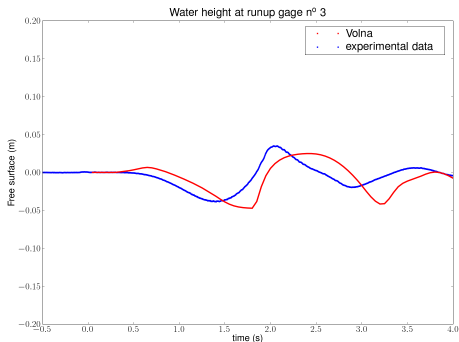
- reasonably good agreement except directly above the wedge (not shown)
- wave breaking, resolution too coarse, limits of NSWE ?



# Catalina 4 – wave tank landslide

## Preliminary results

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- wave breaking, resolution too coarse, limits of NSWE ?



## Conclusion

- NSWE solved by FVM method with specific treatment of runup and source terms realizes a good trade-off between accuracy, robustness and efficiency for tsunami simulations
- static mesh refinement helps to further alleviate numerical uncertainties and save computational time.

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## Dispersive effects

- inclusion of dispersive effects (Boussinesq equations) in a finite volumes framework

# Tsunamis simulations

- Java tsunami (2006)
  - Initial data : Okada solution (elastodynamics)
  - bathymetry : GEBCO dataset

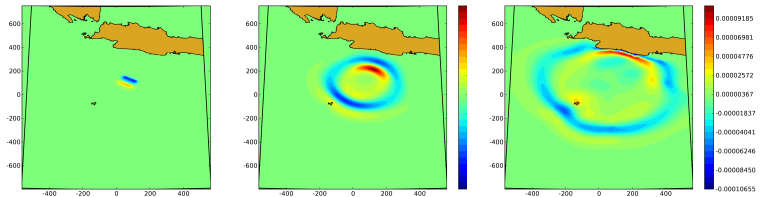
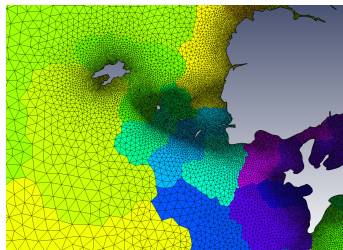
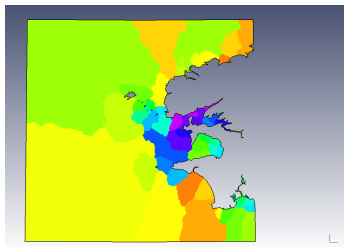


FIG.: Free surface (km) at  $t = 0, 15$  and  $30$  minutes

- underwater landslide tsunami scenario in the Saint-Laurent river

# Parallelization

- domain decomposition : split the mesh in sub meshes of equal size while minimizing boundary length  
→ PARMETIS library



- inter-processes communications  
→ MPI (graph topology) + « ghost cells »

# Free surface potential equations