

Modélisation et vérification de systèmes probabilistes

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30 septembre 2008

Outline

- 1 Introduction
- 2 Verification of probabilistic systems
 - Discrete time Markov chains
 - Markov decision processes
- 3 Channel systems with probabilistic losses
 - Channel systems
 - Probabilistic LCS
 - Nondeterministic and Probabilistic LCS
- 4 Conclusion

Formal methods for verification

Model-based testing : automatically generate a set of testing scenarios, given mathematical representations for system under test and specification.

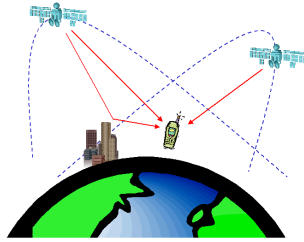
Static analysis : analyze properties of source code in a static manner, *i.e.* without unfolding all possible behaviours.

Automated proof : (partially automatically) prove correctness of a program through a logical reasoning using deduction rules.

Model checking : automatically prove that mathematical representation for the system satisfies model for the specification.

Principles of model checking

Does



system

satisfy

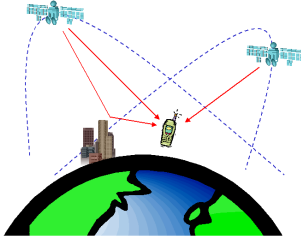


specification

?

Principles of model checking

Does



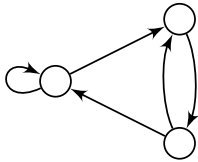
system

satisfy



?

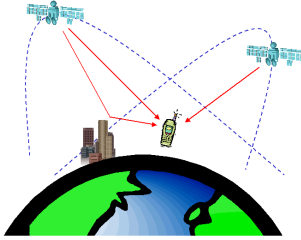
specification



model

Principles of model checking

Does



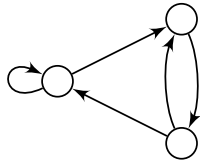
system

satisfy



specification

?



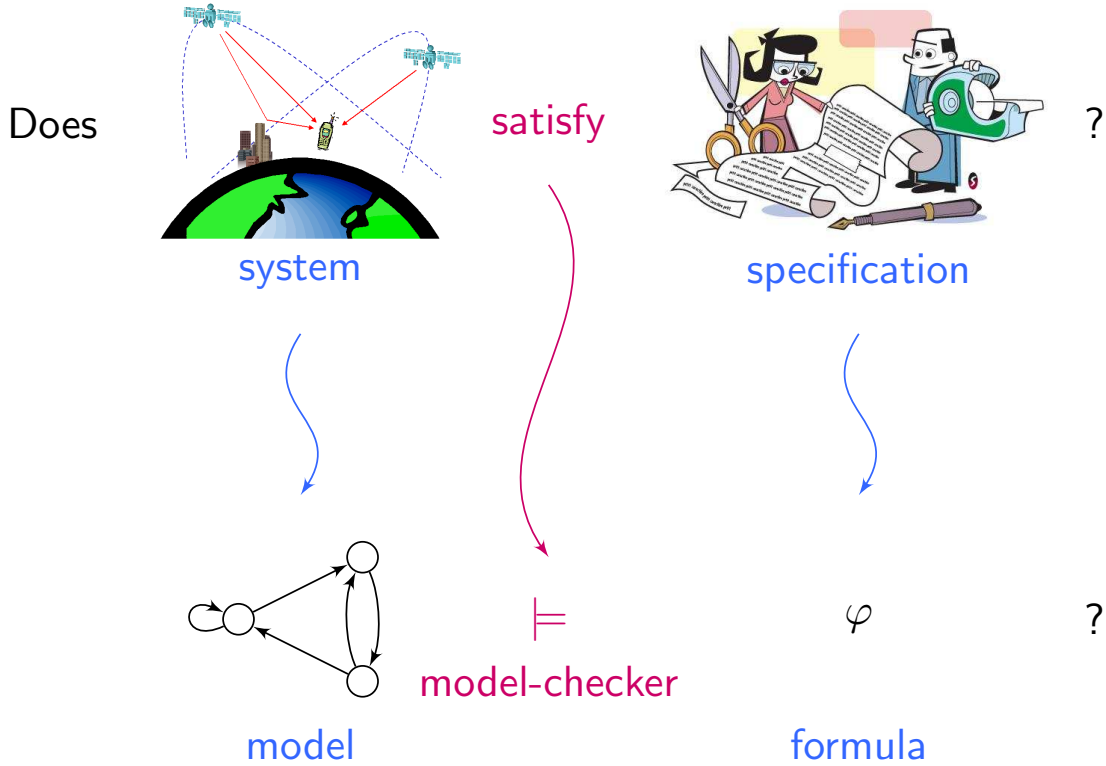
model



φ

formula

Principles of model checking



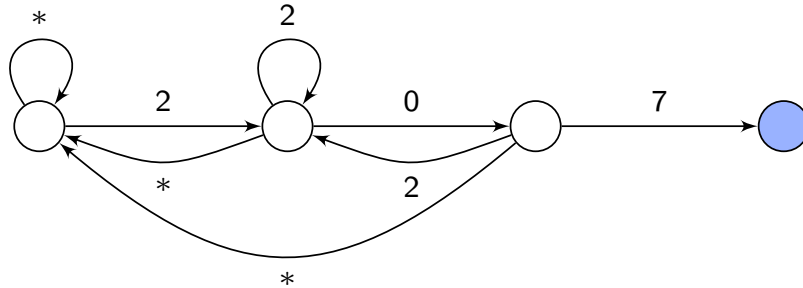
Models for systems

Systems under analysis are represented by transition systems.

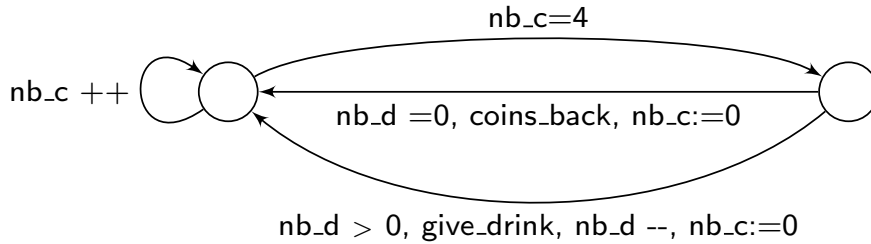
- ▶ finite automata
- ▶ pushdown automata
- ▶ counter automata
- ▶ timed automata
- ▶ hybrid automata
- ▶ Petri nets
- ▶ channel systems
- ▶ message sequence charts
- ▶ process algebra
- ▶ ...

Examples

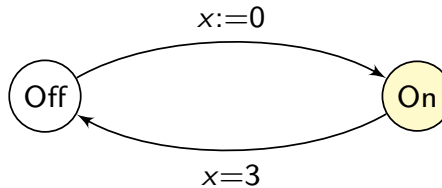
- ▶ A numerical code door lock



- ▶ A vending machine



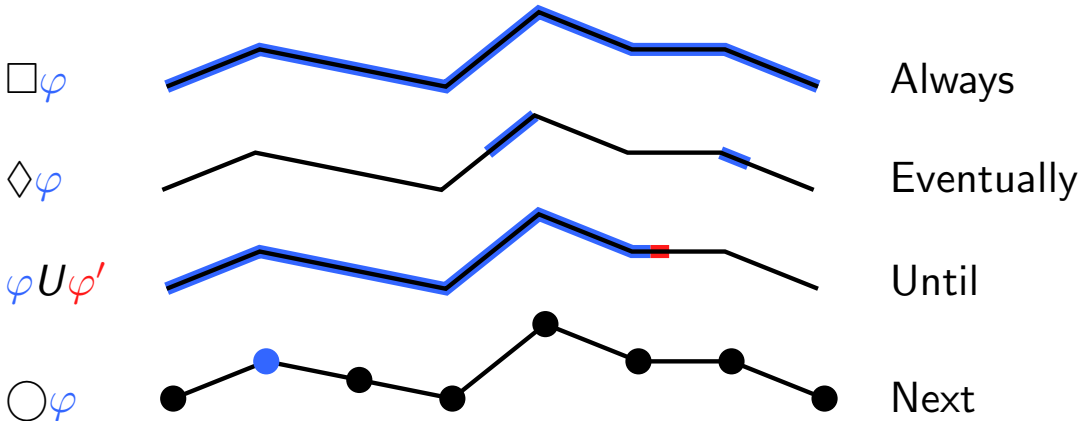
- ▶ A time-switch



Models for specifications

Specifications are given by logical formulas (e.g. temporal logic [Pnueli 77])

▶ Path formulas:



▶ State formulas:



Examples

- ▶ A bad state is reachable.

$$E\Diamond(\text{bad_state})$$

- ▶ Two processes cannot be in critical section simultaneously.

$$A\Box((\neg\text{critical_section_1}) \vee (\neg\text{critical_section_2}))$$

- ▶ The ATM does not give money as long as the pin code is uncorrect.

$$A((\neg\text{give_money})U(\text{correct_pin}))$$

- ▶ If the lift is called on the 6th floor, it will stop there.

$$A\Box(\text{call_6} \Rightarrow (A\Diamond \text{stop_6}))$$

- ▶ The barrier at the train crossing opens infinitely often.

$$A\Box A\Diamond(\text{barrier_open})$$

The quest for good models

Tradeoff between expressivity and tractability

- ▶ Expressivity
 - ▶ representation of most aspects of systems
 - ▶ if possible concise representation
- ▶ Tractability
 - ▶ efficient algorithms
 - ▶ ... provided there is any

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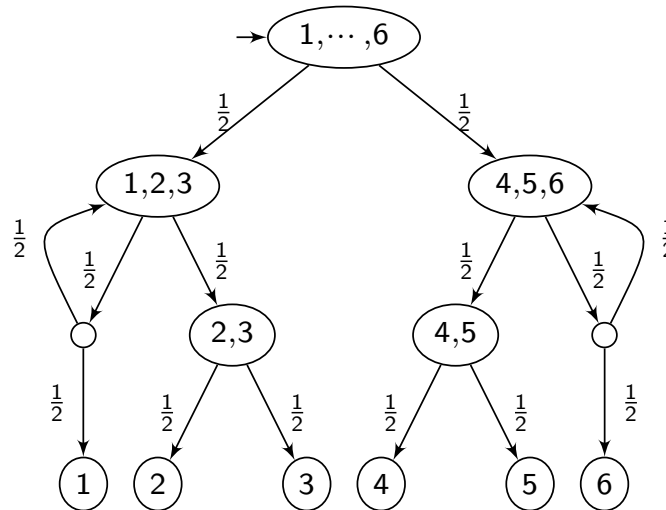
Discrete time Markov chains

Discrete time Markov chain (DTMC)

$\mathcal{M} = (S, \mathbb{P}, s_{\text{init}}, AP, L)$ with

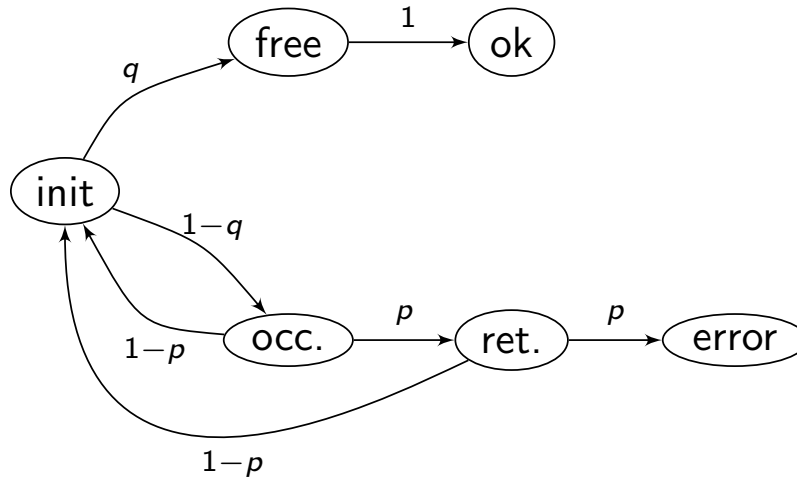
- ▶ S finite set of states, \mathbb{P} probability matrix, s_{init} initial state,
- ▶ AP set of atomic propositions, $L : S \rightarrow 2^{AP}$ labeling function.

Example: Die simulated by a fair coin.



Zeroconf protocol

IP address automatic allocation



- ▶ with high probability (q), a free IP address is randomly chosen;
- ▶ otherwise, the host with the same address send an alert, which can be lost (with probability p)
- ▶ the new host sends n (here $n = 2$) probes to increase the reliability of the protocol.

Measure on DTMC paths

Probability of a finite path $\pi = s_0 s_1 \cdots s_n$:

$$Pr(\pi) = \prod_{i=0..n-1} \mathbb{P}_{i,i+1}.$$

Cylinder $\text{Cyl}(\pi) = \{\pi_{max} \mid \pi \text{ prefix of } \pi_{max}\}$

$$Pr(\text{Cyl}(\pi)) = Pr(\pi).$$

Probability measure

Pr is the unique probability measure on the σ -algebra generated by all $\text{Cyl}(\pi)$, such that $Pr(\text{Cyl}(\pi)) = Pr(\pi)$.

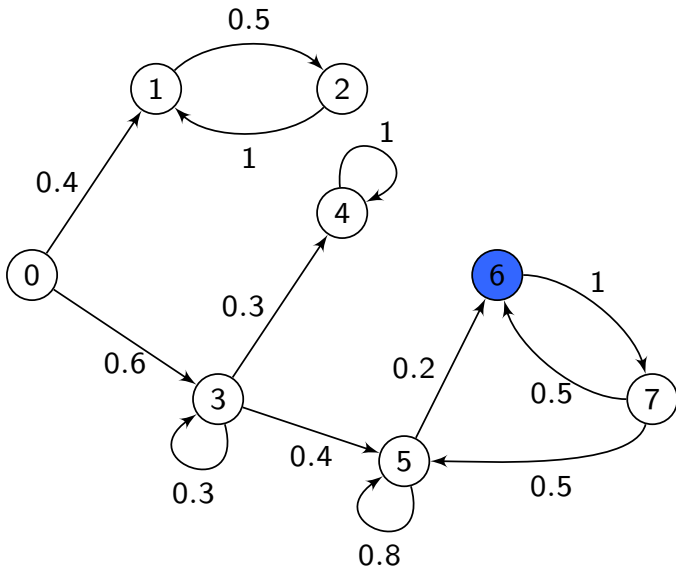
Reachability probabilities

Goal: Compute $Pr(s_0 \models \diamond T)$, for T set of target states.

For state $s \in S$, let $x_s = Pr(s \models \diamond T)$.

- ▶ $x_s = 1$ if $s \in T$
- ▶ $x_s = 0$ if $s \not\models E \diamond T$
- ▶ $x_s = \sum_{t \in S \setminus T} \mathbb{P}(s, t) x_t + \sum_{u \in T} \mathbb{P}(s, t)$
→ resolution of a linear equations system

Example of probability computation

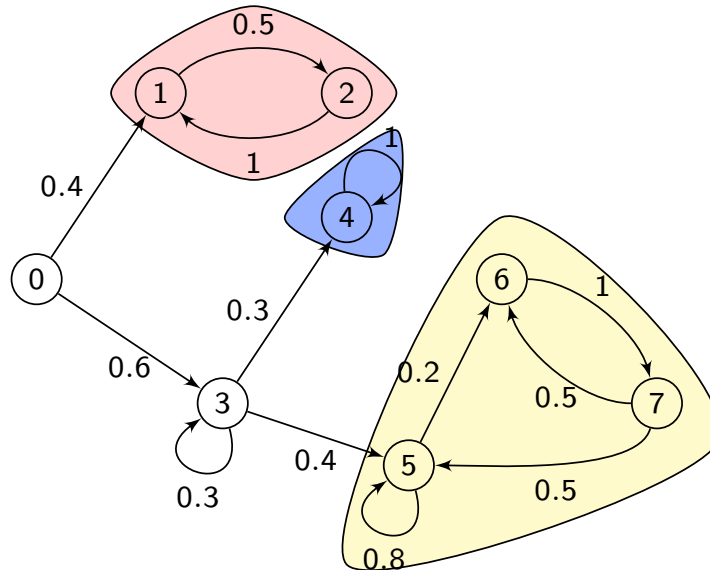


$Pr(0 \models \diamond 6)?$

$$\begin{aligned}
 x_6 &= 1 \\
 x_1 &= x_2 = x_4 = 0 \\
 x_0 &= 0.6 x_3 \\
 x_3 &= 0.3 x_3 + 0.4 x_5 \\
 x_5 &= 0.8 x_5 + 0.2 \\
 x_7 &= 0.5 x_5 + 0.5
 \end{aligned}$$

$$x_0 = \frac{12}{35}$$

Basic strongly connected components



Properties of BSCC

Let \mathcal{C} be the set basic strongly connected components in \mathcal{M} .

- ▶ $Pr(s_0 \models \diamond \bigcup_{C \in \mathcal{C}} C) = 1$,
- ▶ $\forall s \in C(\in \mathcal{C}), Pr(s \models \bigwedge_{t \in C} \square \diamond t) = 1$.

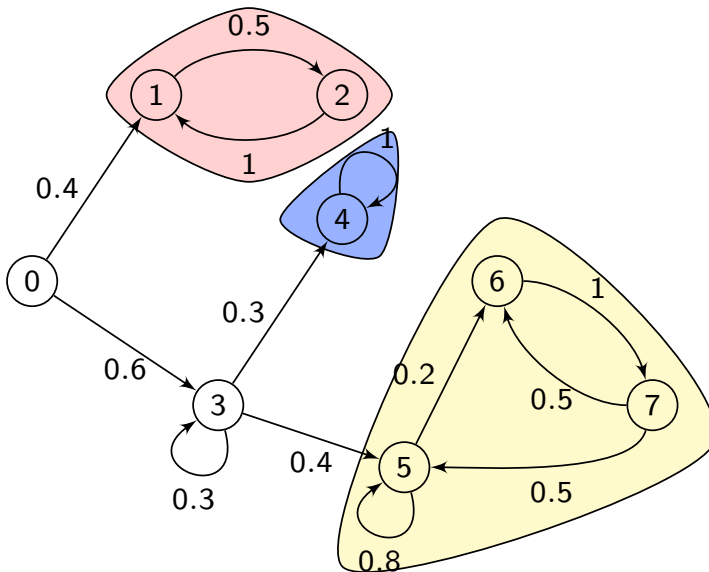
Prefix independent properties

Prefix independent

A property is said *prefix independent* if its validity only depends on the set of states that are visited infinitely often along a path.

For φ prefix independent,

$$Pr(s_0 \models \varphi) = Pr(s_0 \models \diamond\{C \in \mathcal{C} \mid C \models \varphi\}).$$



$$Pr(0 \models \square\diamond \text{ odd})?$$

$$Pr(0 \models \square\diamond \text{ odd}) =$$

$$Pr(0 \models \diamond C_{1,2}) + Pr(0 \models \diamond C_{5,6,7})$$

$$Pr(0 \models \square\diamond \text{ odd}) = \frac{26}{35}$$

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Markov decision processes

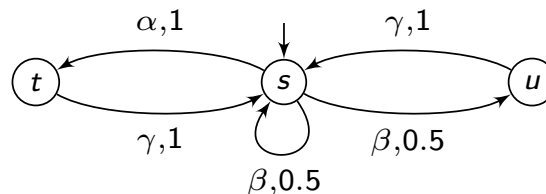
Markov decision process (MDP)

$\mathcal{M} = (S, Act, \mathbb{P}, s_{init}, AP, L)$ with

- ▶ S finite set of states, s_{init} initial state, Act set of actions,
- ▶ AP set of atomic propositions, $L : S \rightarrow 2^{AP}$ labeling function,
- ▶ $\mathbb{P} : S \times Act \times S \rightarrow [0, 1]$ transition probability function s.t.

$$\forall s \in S, \forall \alpha \in Act, \sum_{t \in S} \mathbb{P}(s, \alpha, t) \in \{0, 1\}.$$

Example

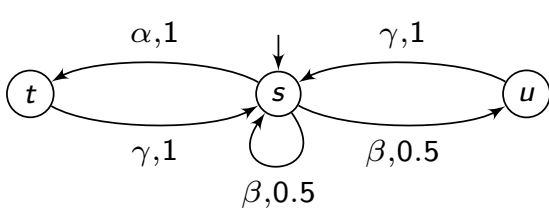


→ nondeterministic choice in s between α and β .

Resolution of nondeterminism

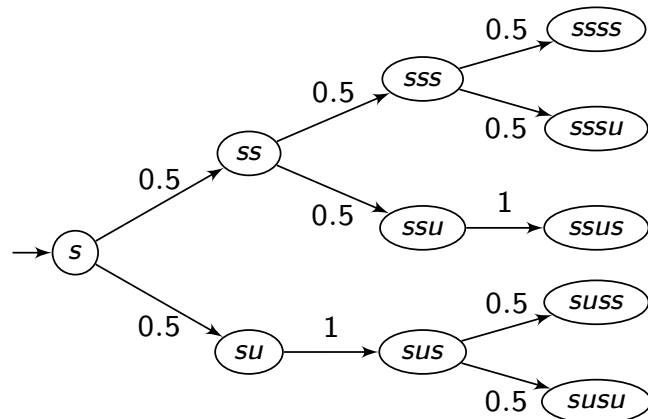
Scheduler

Let $\mathcal{M} = (S, Act, \mathbb{P}, s_{init}, AP, L)$ be an MDP. A scheduler for \mathcal{M} is a function $\sigma : S^+ \rightarrow Act$ s.t. $\sigma(s_0s_1 \cdots s_n)$ is enabled in s_n .



σ defined by:

- ▶ $\sigma(*s) = \beta$
- ▶ $\sigma(*t) = \sigma(*u) = \gamma$



MDP \mathcal{M} + scheduler $\sigma =$ Markov chain \mathcal{M}_σ

Reachability properties

Goal: Compute $Pr^{\max}(s \models \diamond T) = \sup_{\sigma} Pr^{\sigma}(s \models \diamond T)$.

Memoryless schedulers

There exists a memoryless (*i.e.* based only on the current state) scheduler that maximizes the probability to reach T .

For state $s \in S$, let $x_s = Pr^{\max}(s \models \diamond T)$.

- ▶ $x_s = 1$ if $s \in T$
- ▶ $x_s = 0$ if $s \not\models E \diamond T$
- ▶ $x_s = \max_{\alpha \in Act} \sum_{t \in S} \mathbb{P}(s, \alpha, t) x_t$
→ resolution of a linear program

Outline

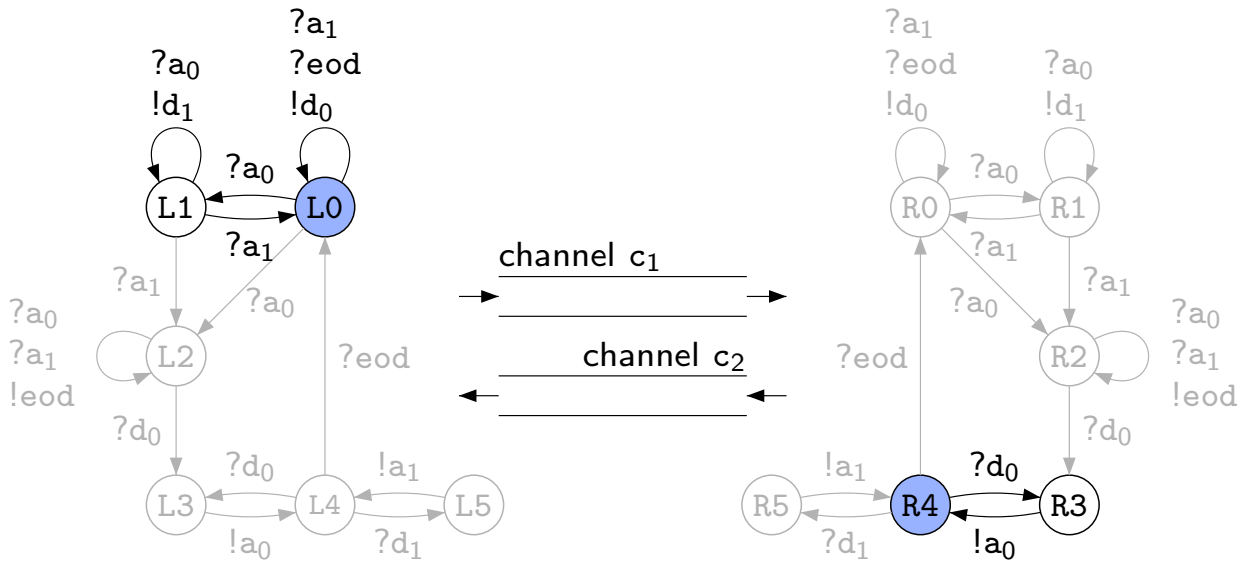
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Channel systems

Finite processes that communicate via unbounded FIFO channels
[Brand Zafiropulo 83]

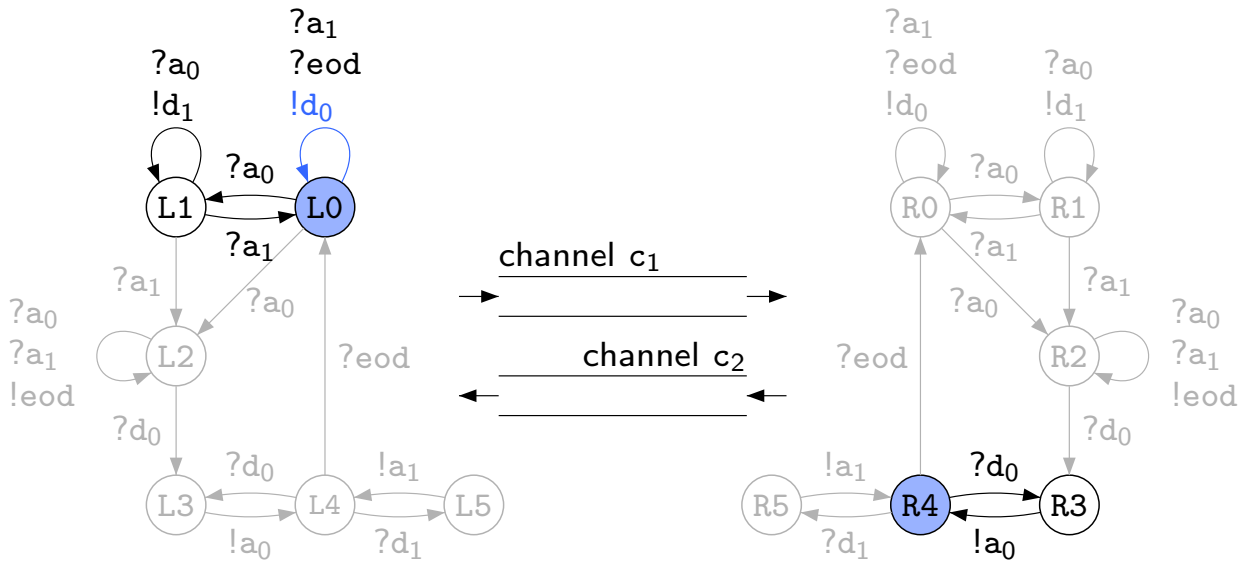
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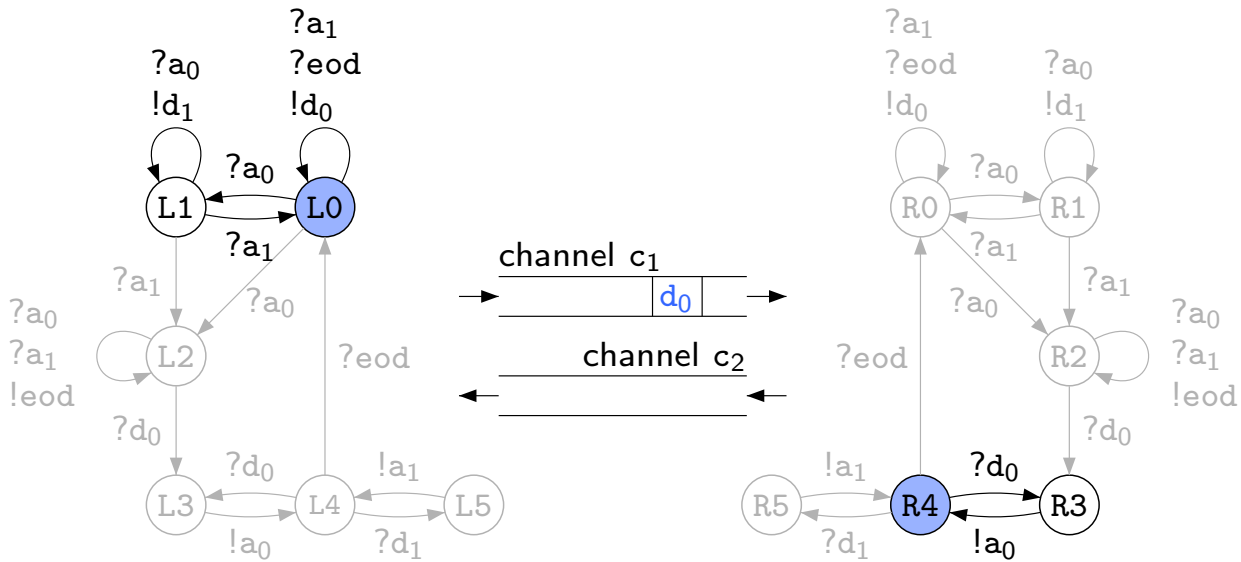
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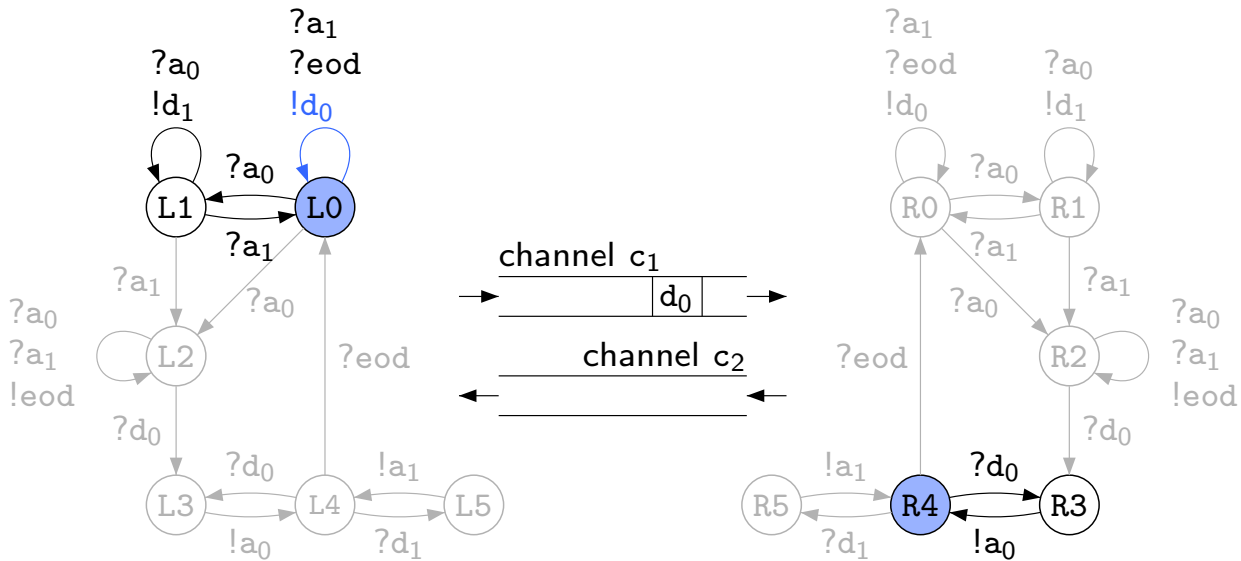
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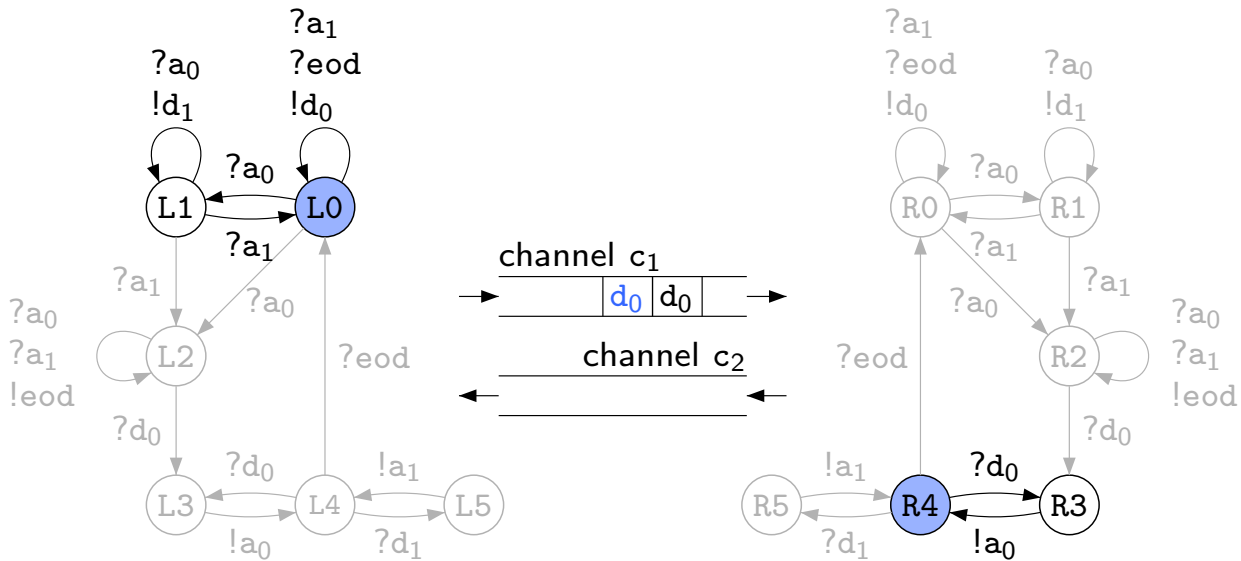
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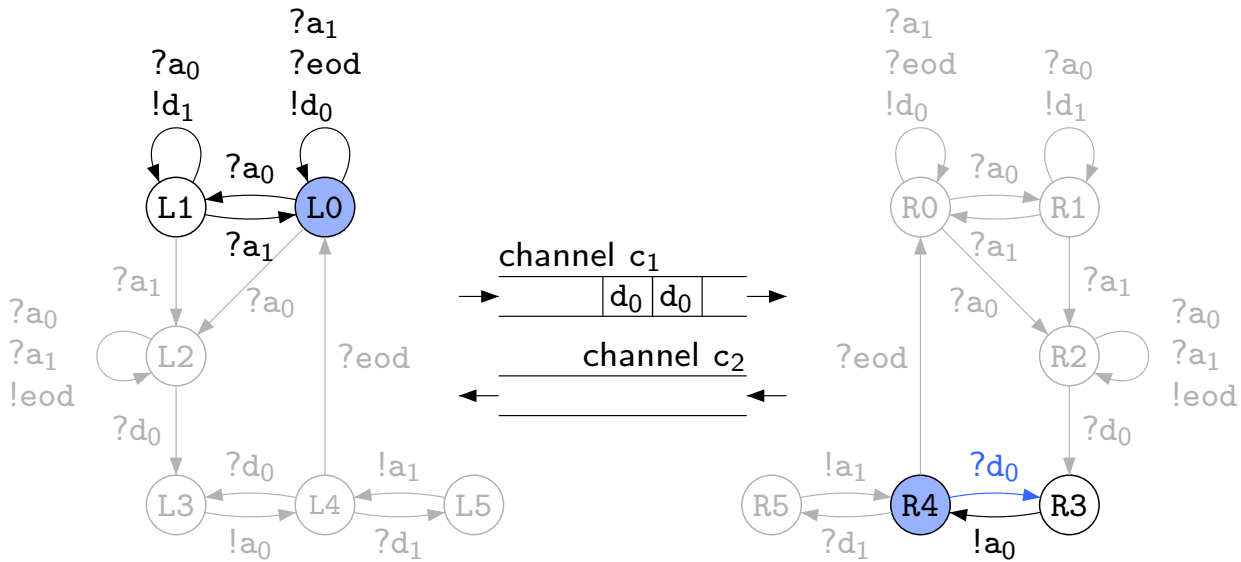
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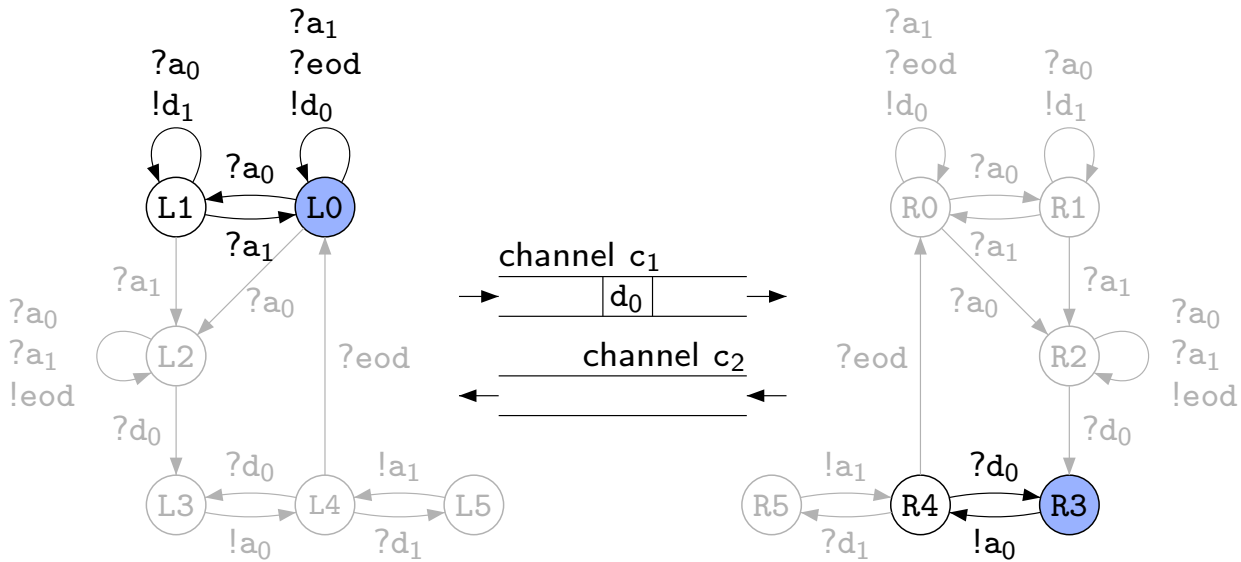
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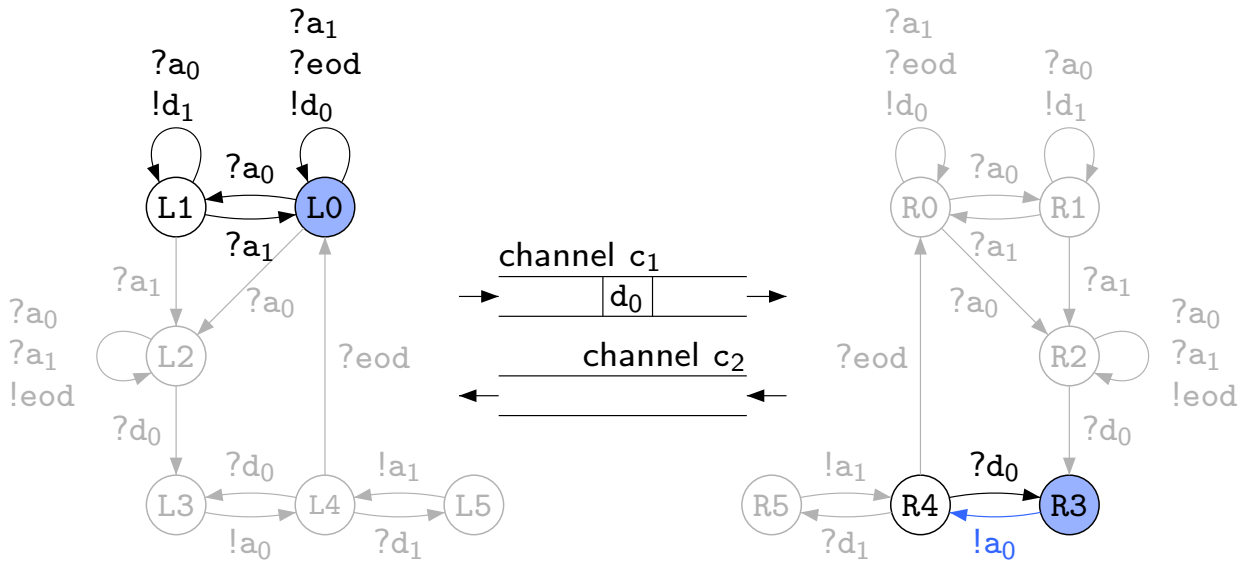
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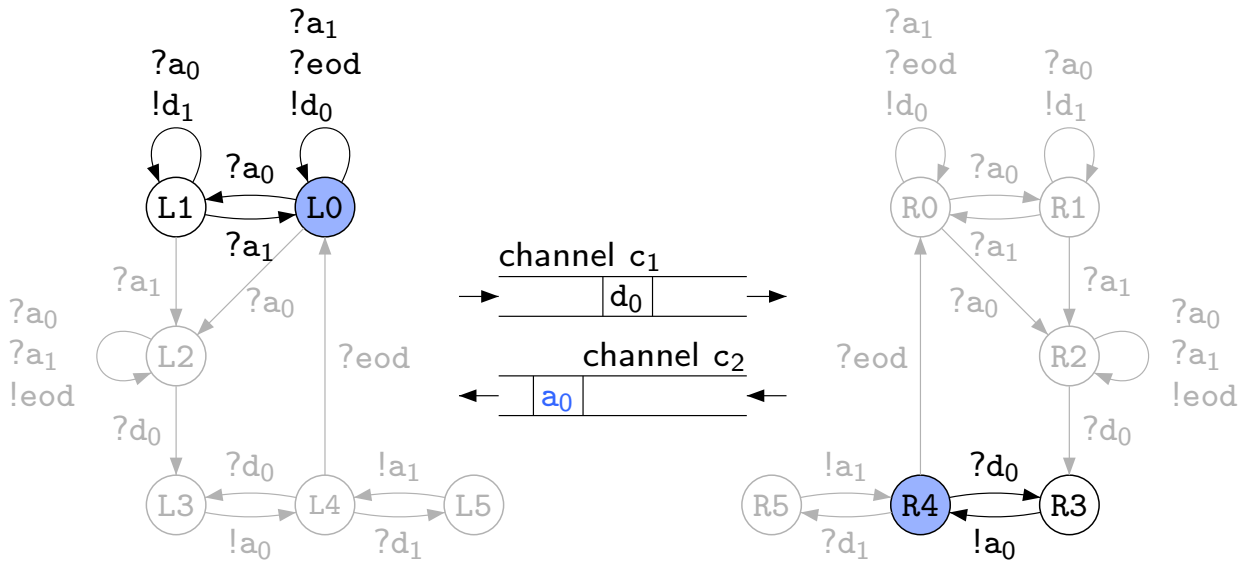
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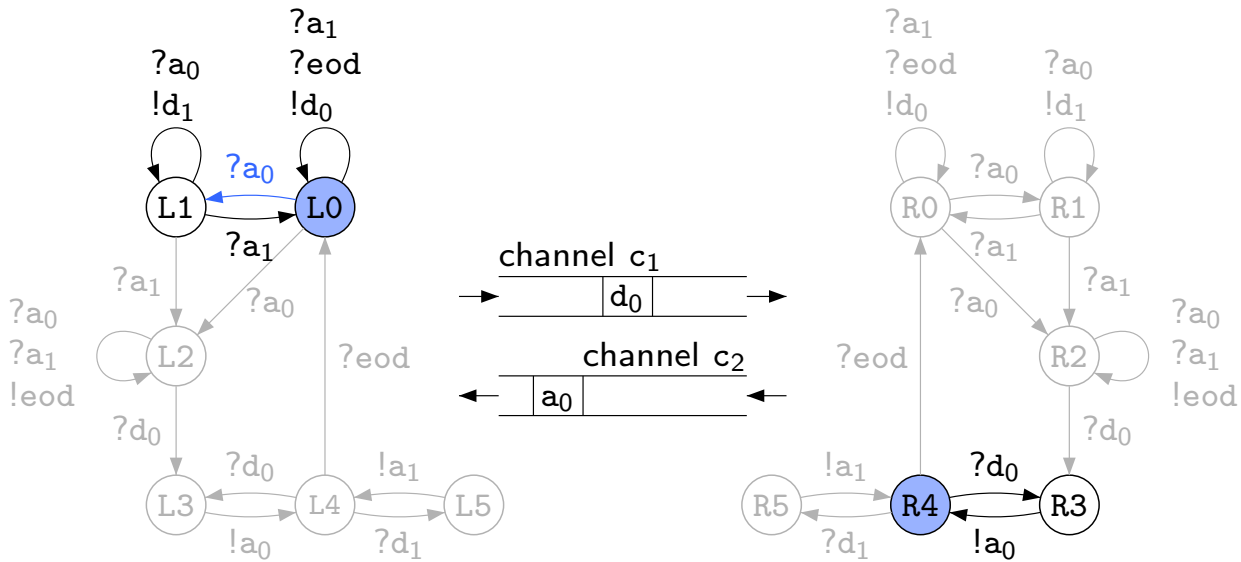
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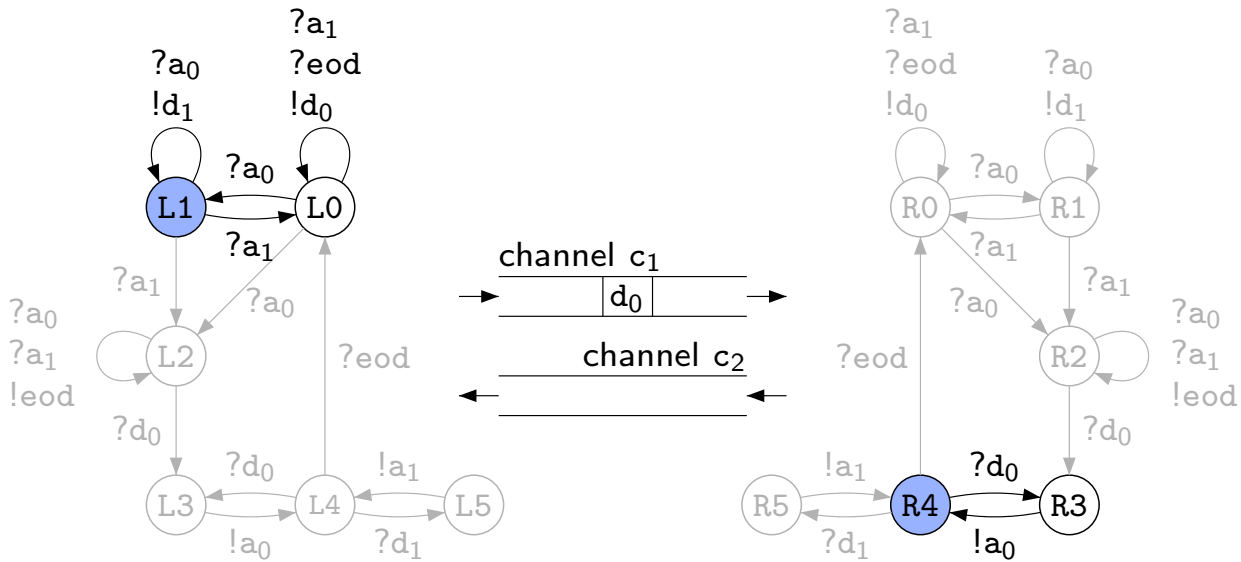
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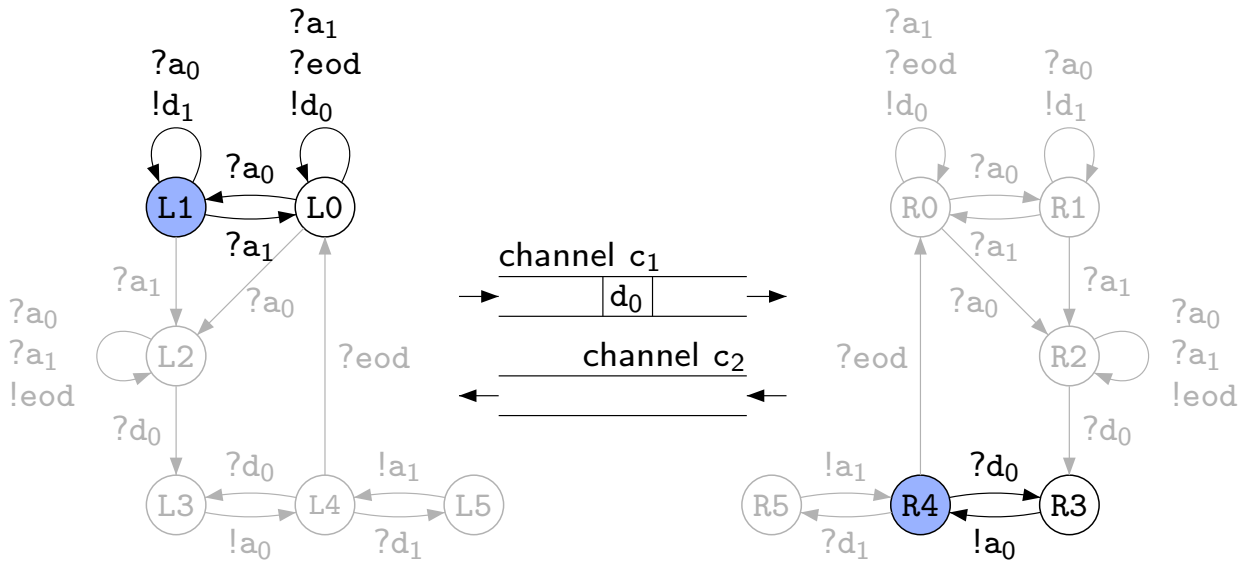
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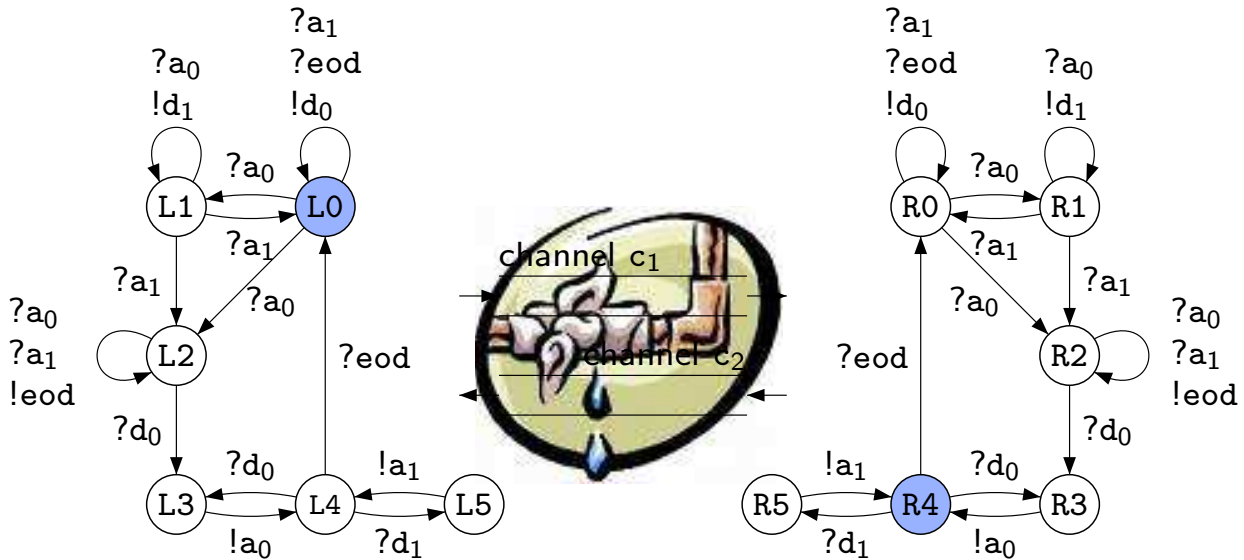
Finite processes that communicate via unbounded FIFO channels
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► Turing-powerful

Lossy channel systems (LCS)

Unreliable channels: messages may be lost while in transit



- ▶ Safety properties are decidable (but with high complexity).

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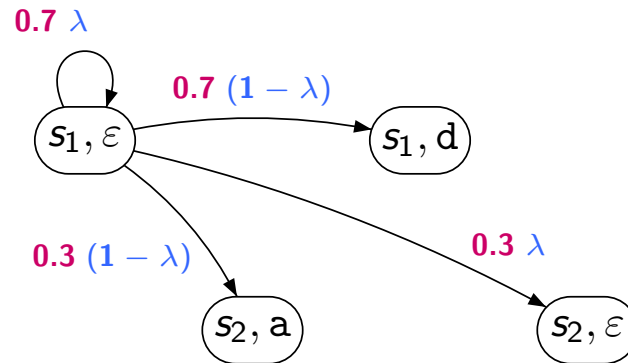
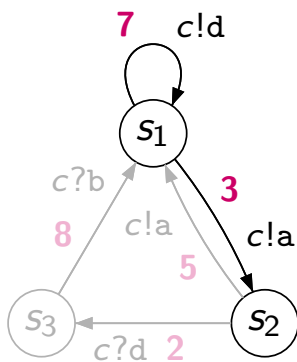
Probabilistic LCS

Markov chain model for channel systems with **probabilistic losses**.

Probabilistic LCS

A *Probabilistic LCS* is an LCS equipped with

- ▶ positive weights on rules, and
- ▶ a constant probability $\lambda \in]0, 1[$.



- Rules are chosen probabilistically according to weights.
- Message losses are **independent events**.

Qualitative verification of PLCS

PLCS are **infinite-state** Markov chains...

... but with a **finite attractor!**

Definition: Attractor

An attractor W in a Markov Chain M is a set of states that is visited almost surely from any starting state: $\forall s_0, \mathbb{P}(s_0 \models \diamond W) = 1$

Hence $\forall s_0, \mathbb{P}(s_0 \models \square \diamond W) = 1$

Almost-sure model checking problem:

Given a PLCS \mathcal{P} , a configuration σ_0 , an LTL formula φ

Question does $\mathbb{P}(\sigma_0 \models \varphi) = 1$?

Almost-sure model checking is decidable whatever $\lambda \in (0, 1)$.

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Nondeterministic and Probabilistic LCS

Markov decision process model for channel systems.

- ▶ Choices between enabled actions are non-deterministic.
- ▶ Message losses are probabilistic.
- ▶ The two kinds of configurations (non-deterministic and probabilistic ones) alternate.

We are interested in qualitative questions such as:

Does $\mathbb{P}(\varphi) = 1$ under all schedulers ?

Qualitative verification

▶ **Bad news!**

Qualitative verification of LTL properties is undecidable for NPLCS.

▶ All is not lost...

- ▶ Some problems are **decidable** for the full class of schedulers (mainly reachability and safety). Moreover, in these cases the two classes (full and finite-memory) coincide.
- ▶ When restricting to **finite-memory schedulers**, qualitative probabilistic **LTL model-checking** is **decidable**

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Conclusion

Much work has been done in model-checking of probabilistic systems

- ▶ probabilistic finite automata [Paz 71]
- ▶ probabilistic pushdown automata [Esparza Kučera Mayr 04]
- ▶ probabilistic counter automata
- ▶ probabilistic timed automata [Kwiatkowskia *et al.* 01]
- ▶ probabilistic Petri nets
- ▶ probabilistic channel systems [Iyer Narashima 97]
- ▶ ...

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- ▶ ...

Recently, two topics of interest (at least for me)

- ▶ probabilistic Büchi automata [Baier Größer 05]
- ▶ probabilistic semantics for timed automata [Baier *et al.* 07]



Thank you for your attention!
Any questions?

Two references

- BK08** Christel Baier and Joost-Pieter Katoen. Principles of Model-Checking. MIT Press, 2008.
- BBF+01** Béatrice Bérard, Michel Bidoit, Alain Finkel, François Laroussinie, Antoine Petit, Laure Petrucci and Philippe Schnoebelen. Model-Checking techniques and Tools. Springer, 2001.